

An introduction to CMB data analysis

PhD course

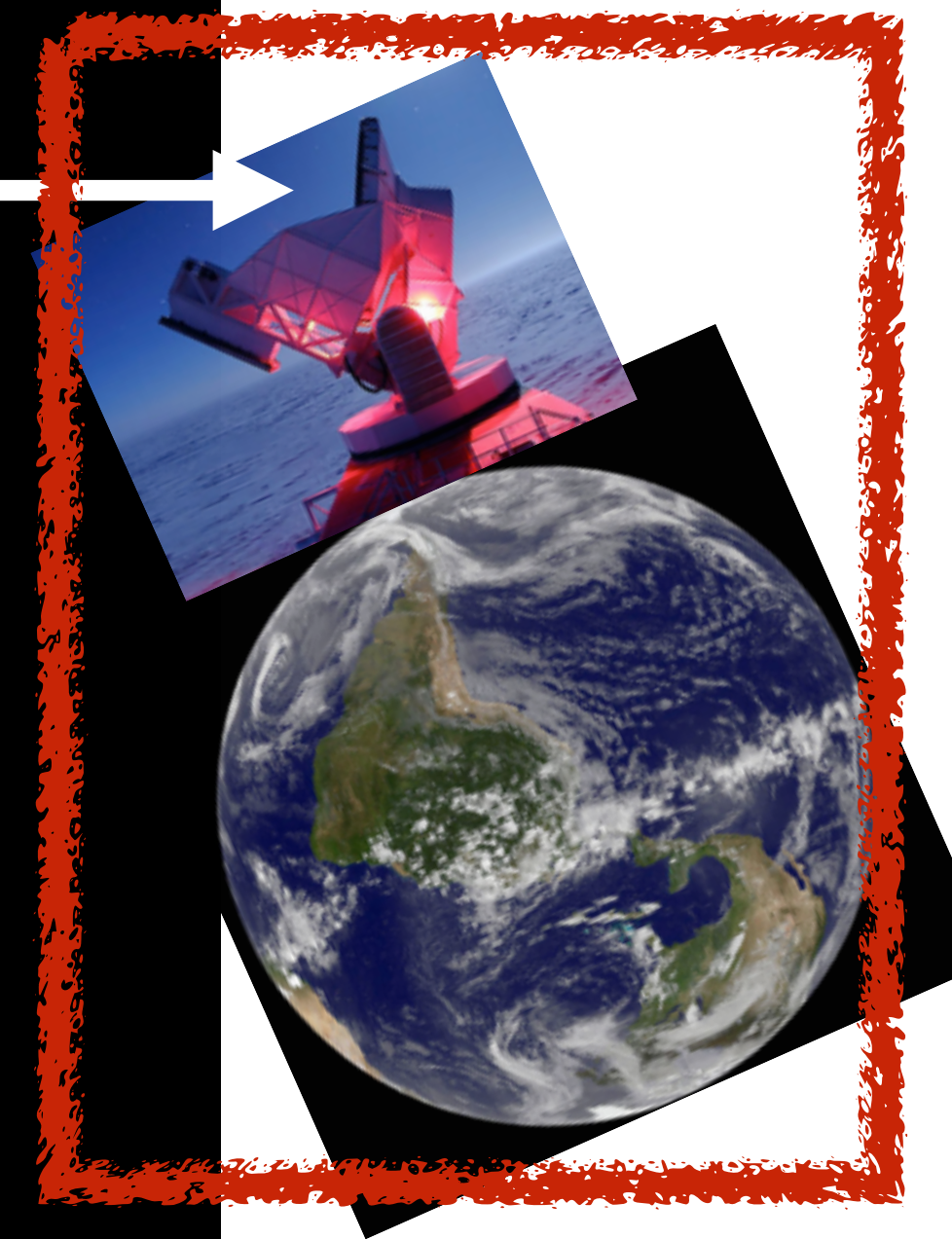
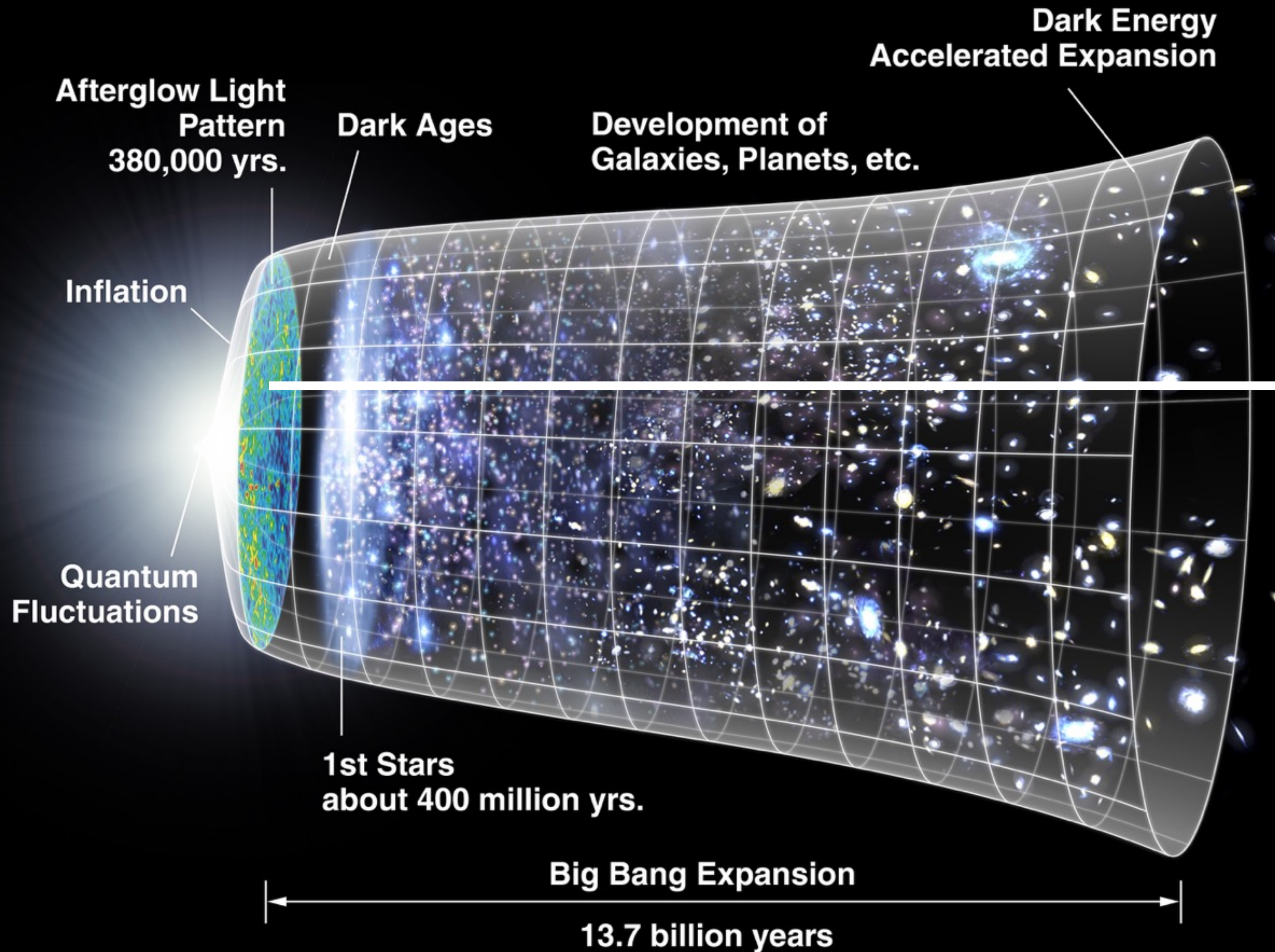
Linear Cosmological Perturbations and CMB anisotropies

Davide Poletti and Nicoletta Krachmalnicoff

01/03/2017

SISSA

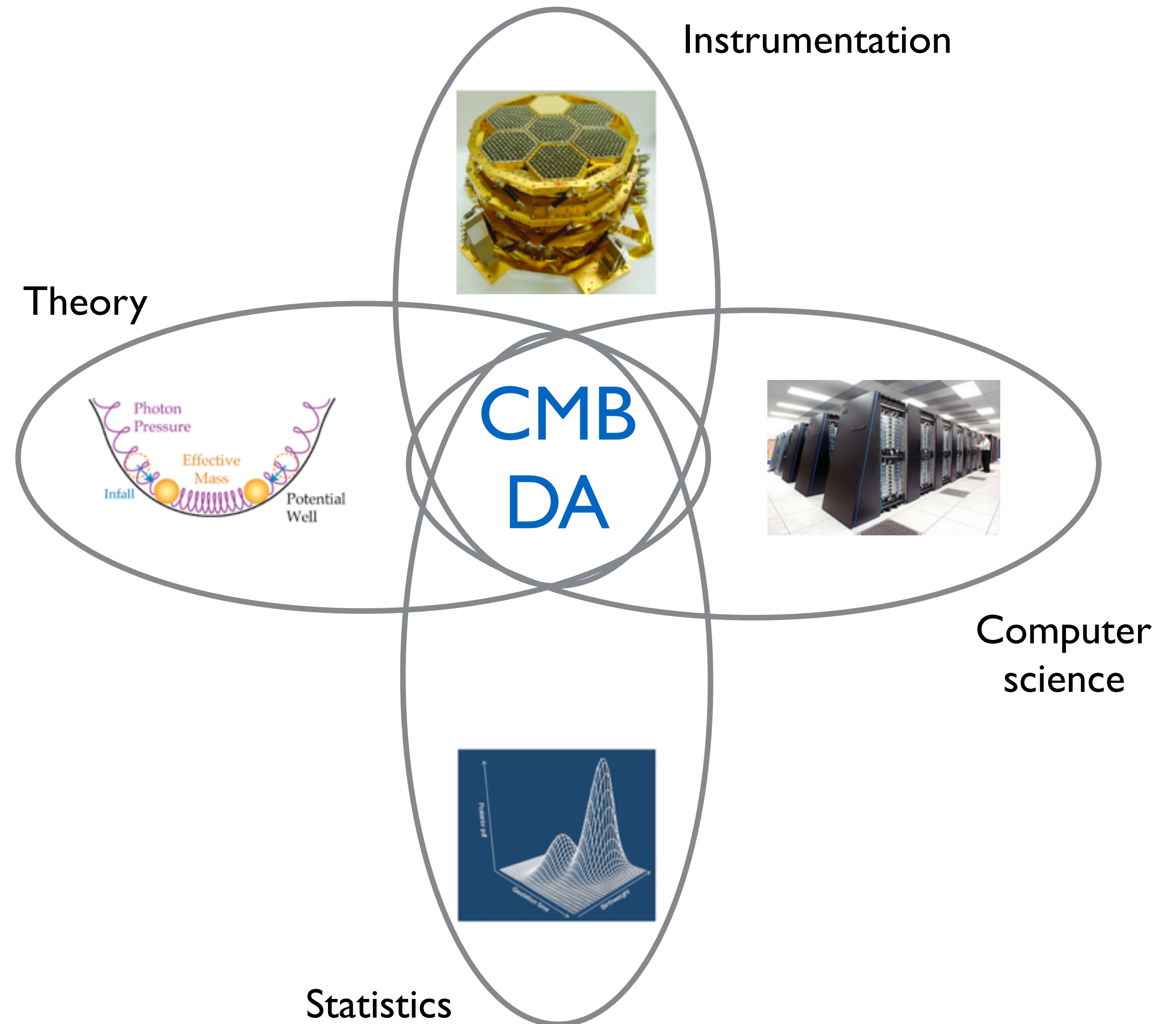
What's this lecture about?



This lecture

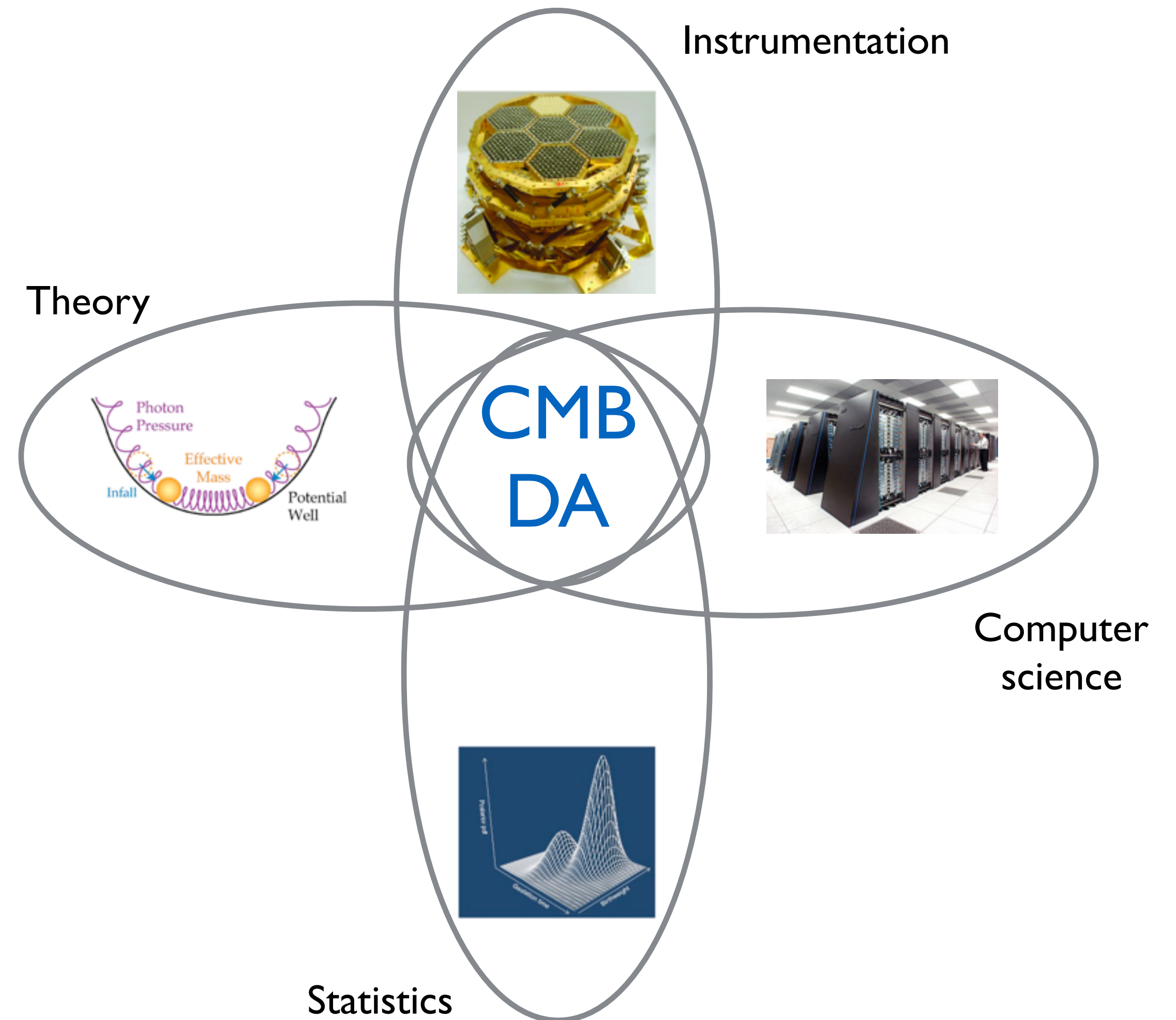
Elements of CMB data analysis:

- Instrument and observations
- Time-Ordered data
- Map-making
- Component separation
- Power spectrum estimation
- Parameter estimation

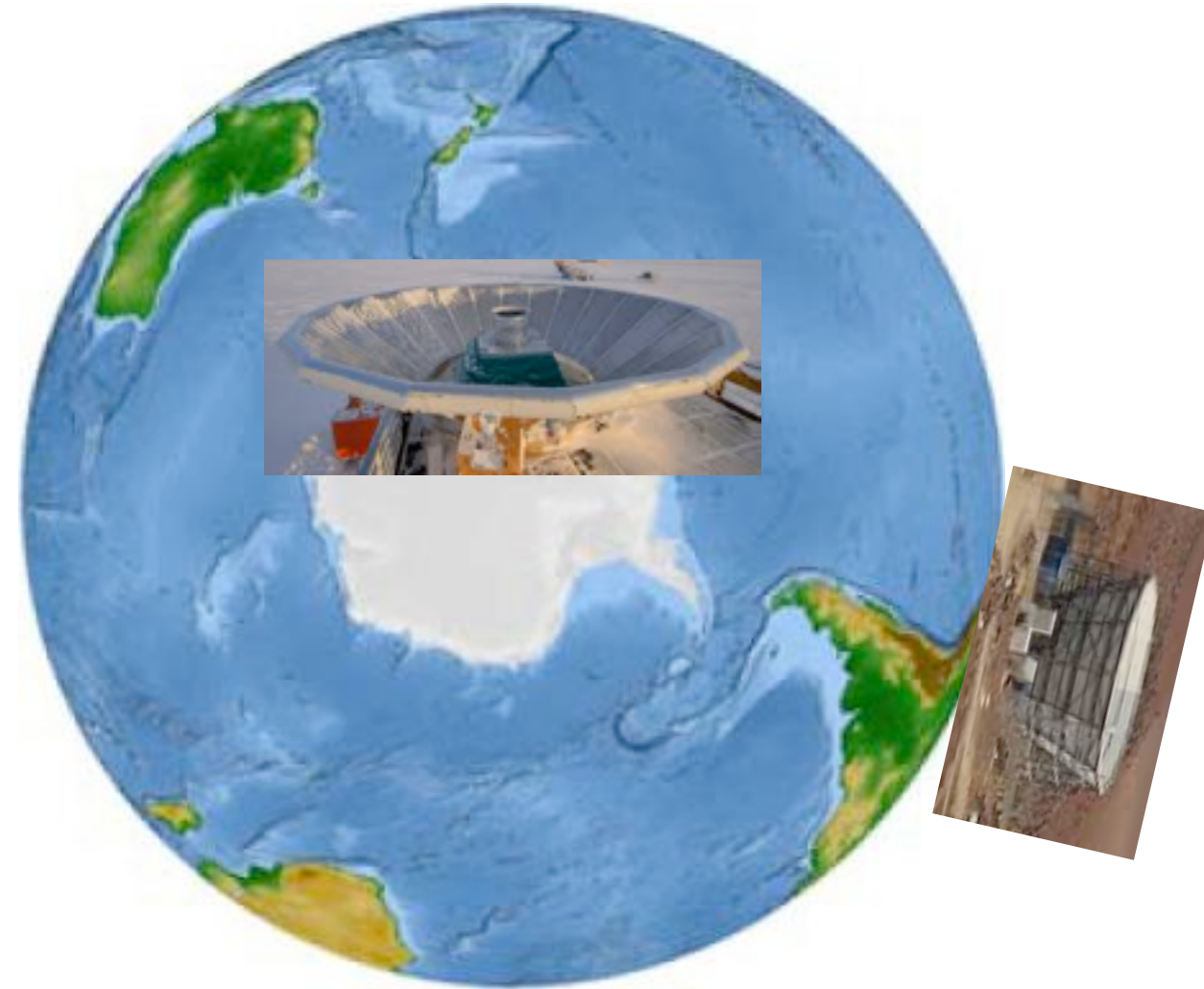


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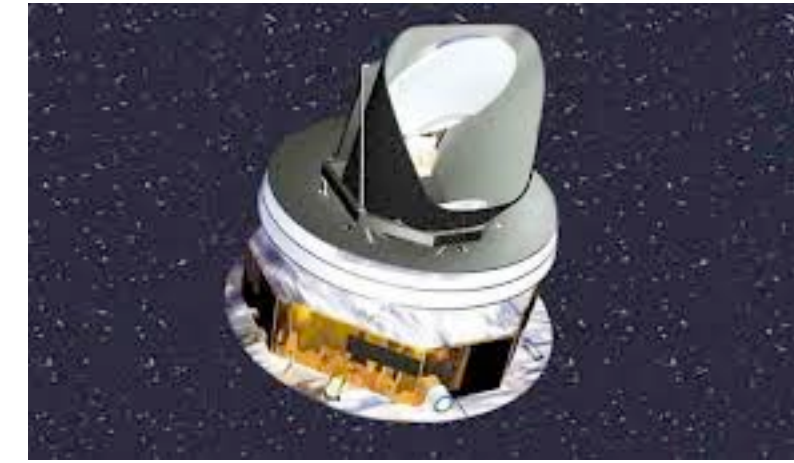


Where do the data come from?



Ground

- Heavy hardware
 - large telescopes (resolution)
 - large receivers (sensitivity)
- Environment contamination (atmosphere, ground...)
- Cutting-edge technology
- Maintenance possible
- <10y to deploy
- ~ 10 M€



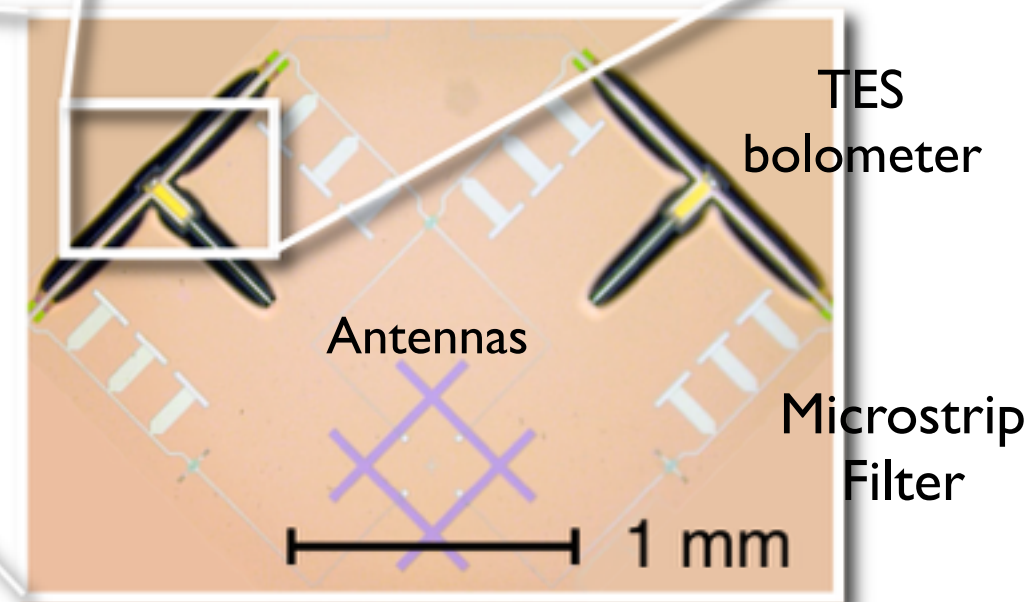
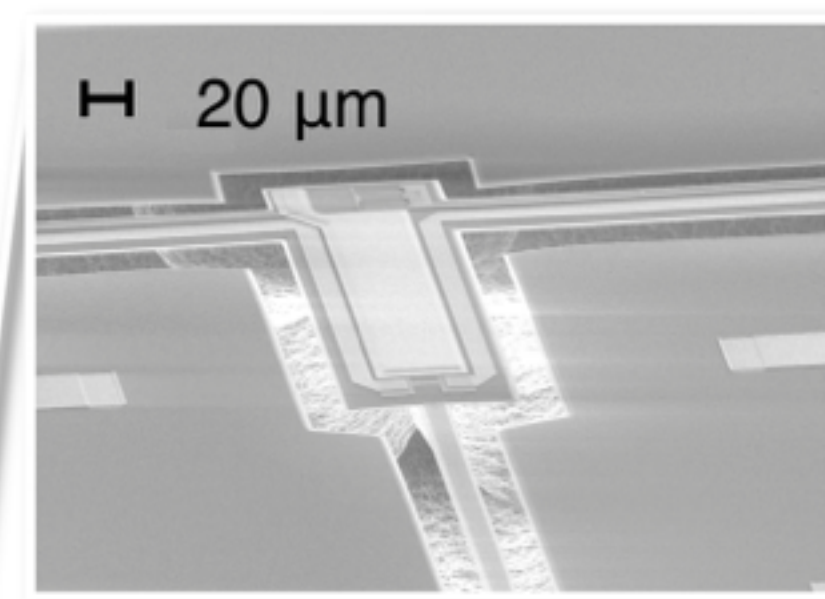
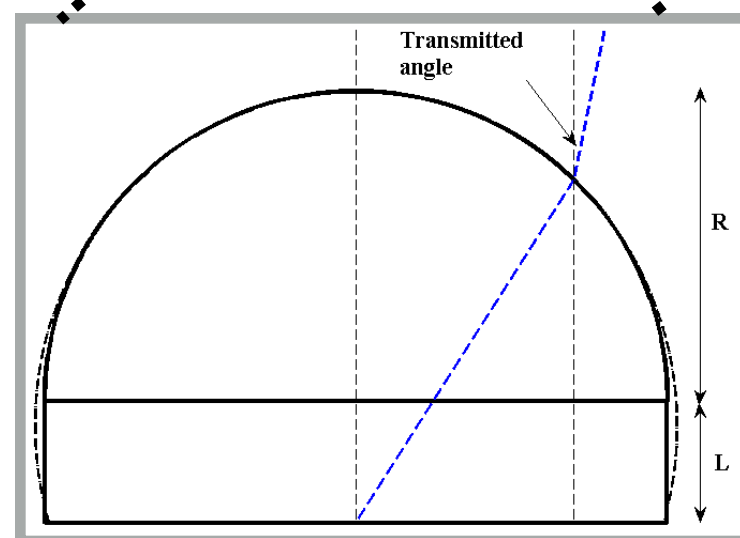
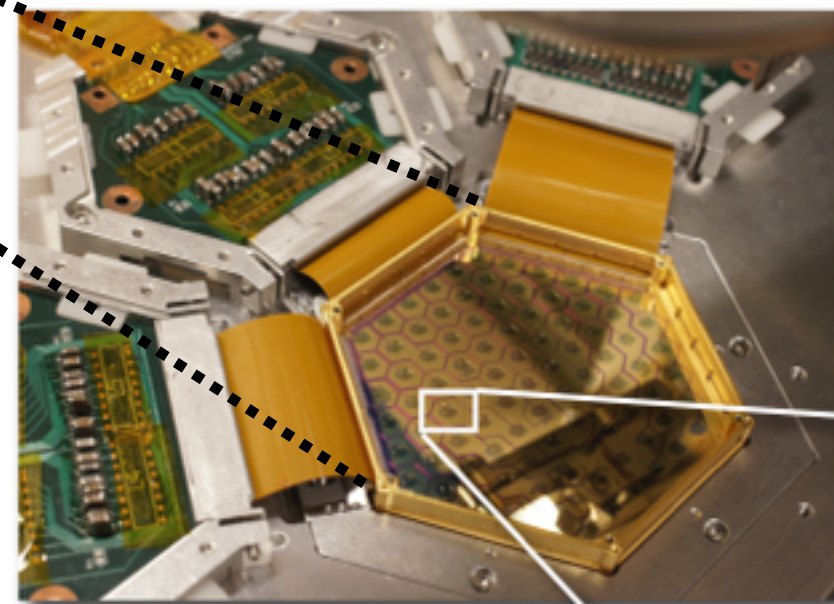
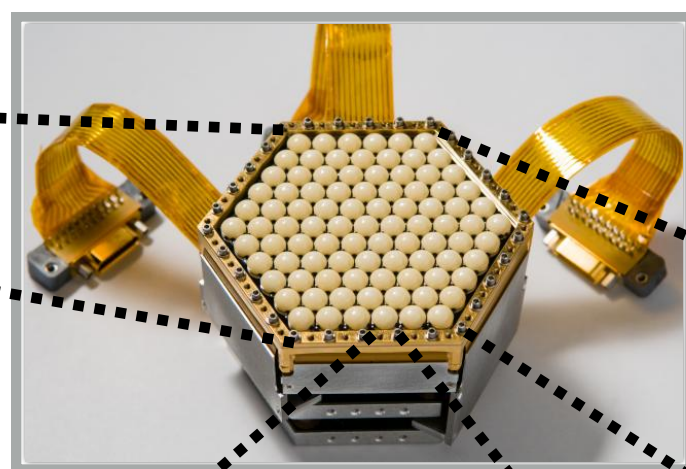
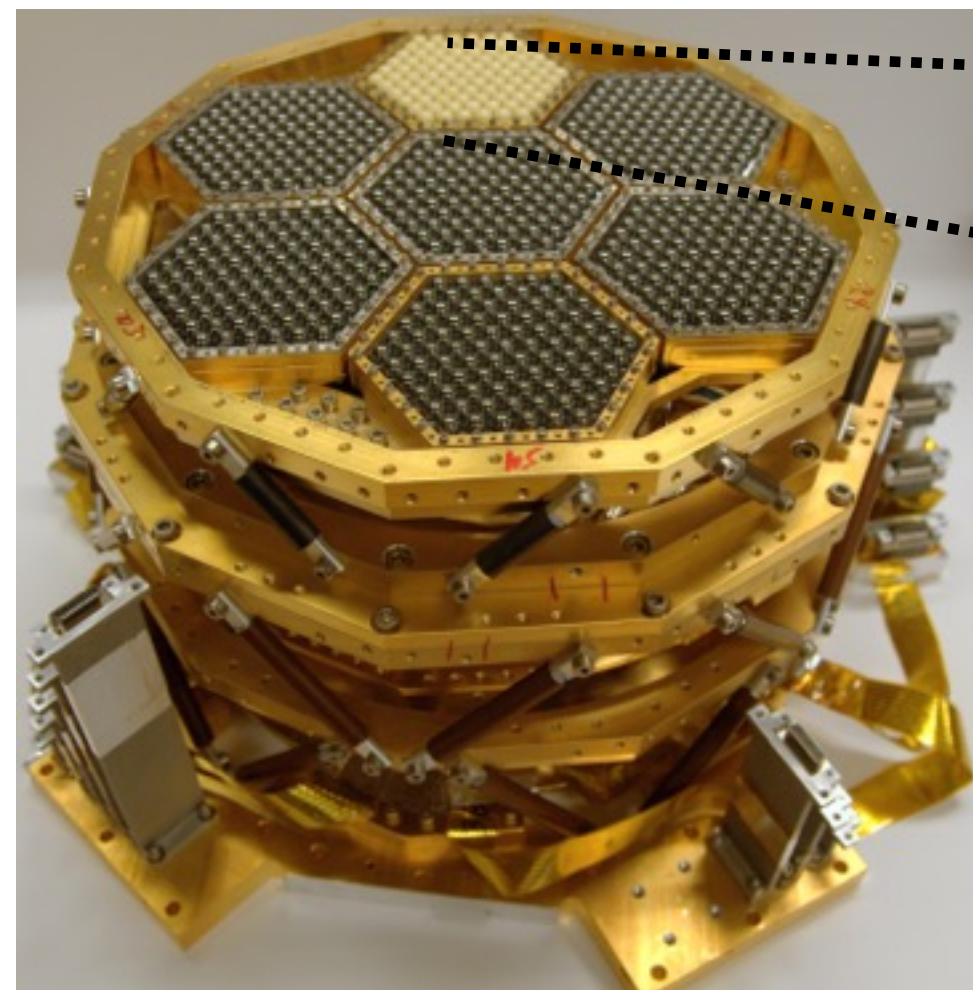
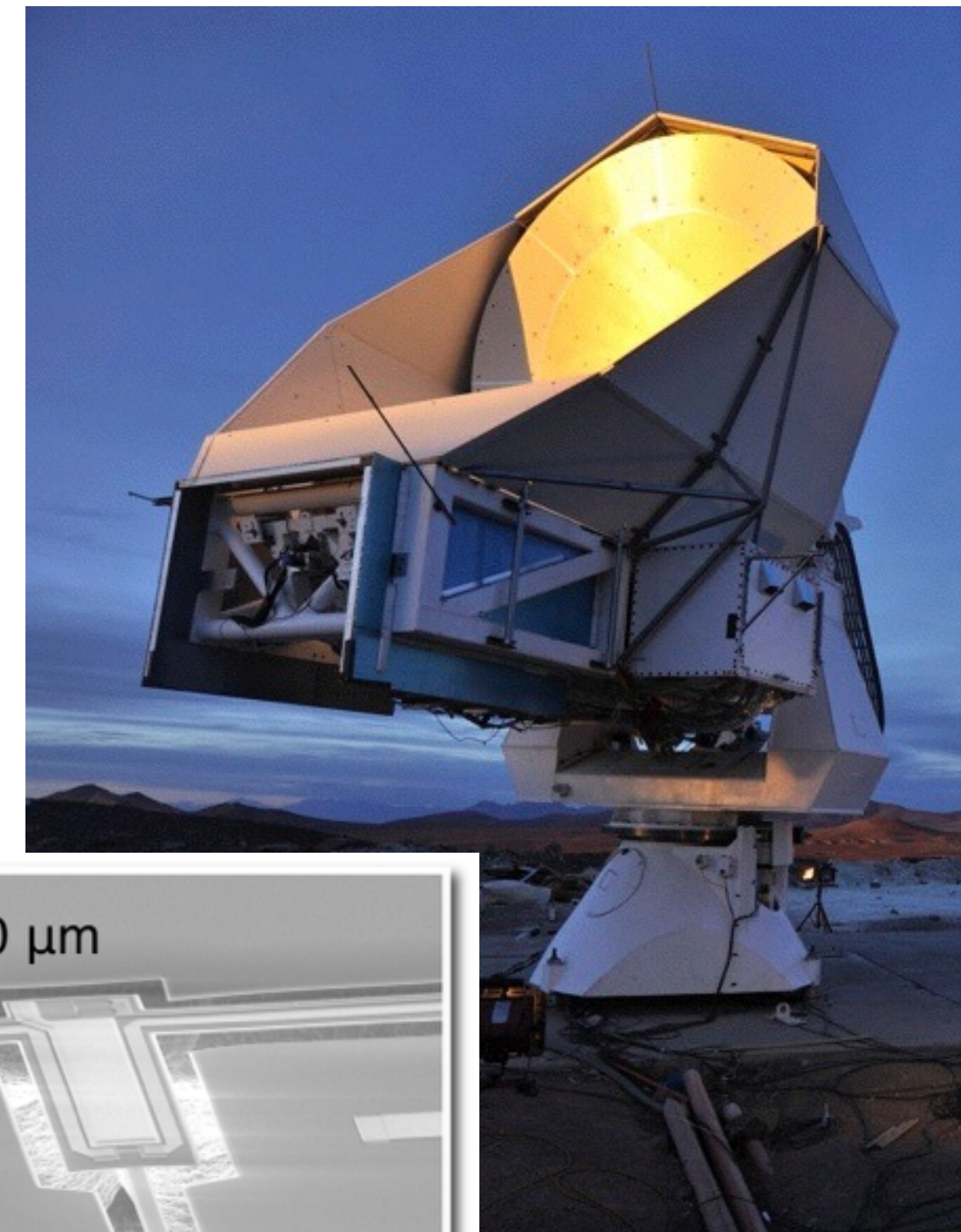
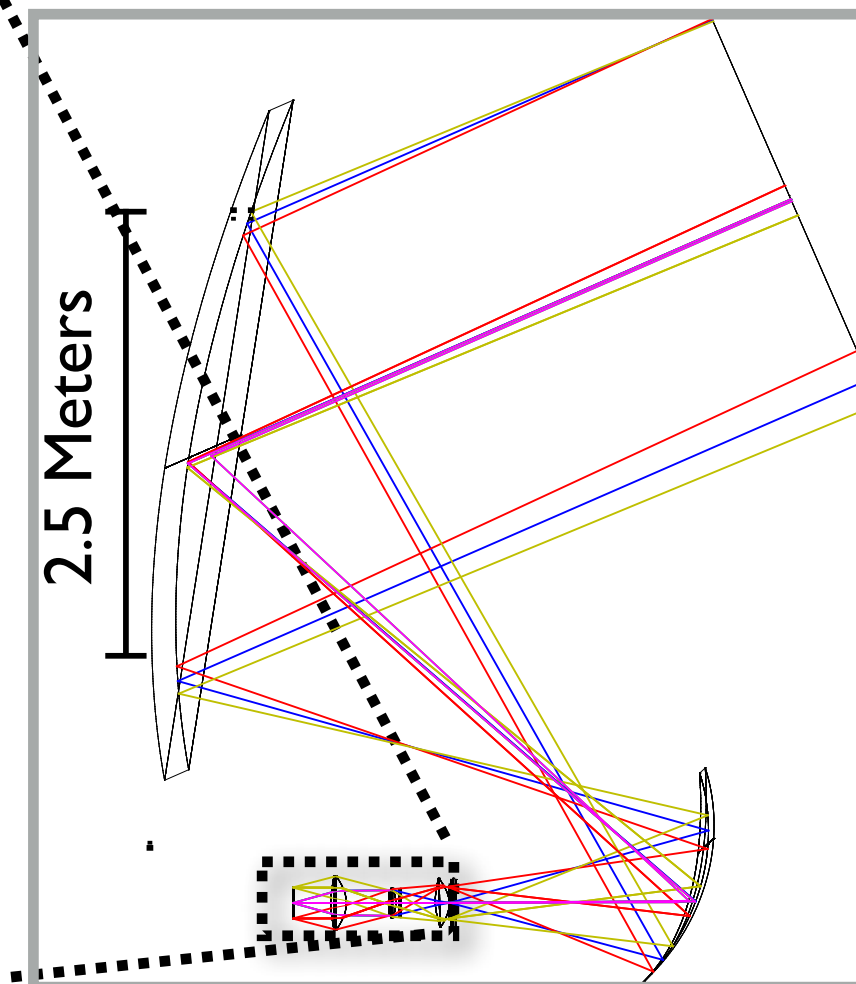
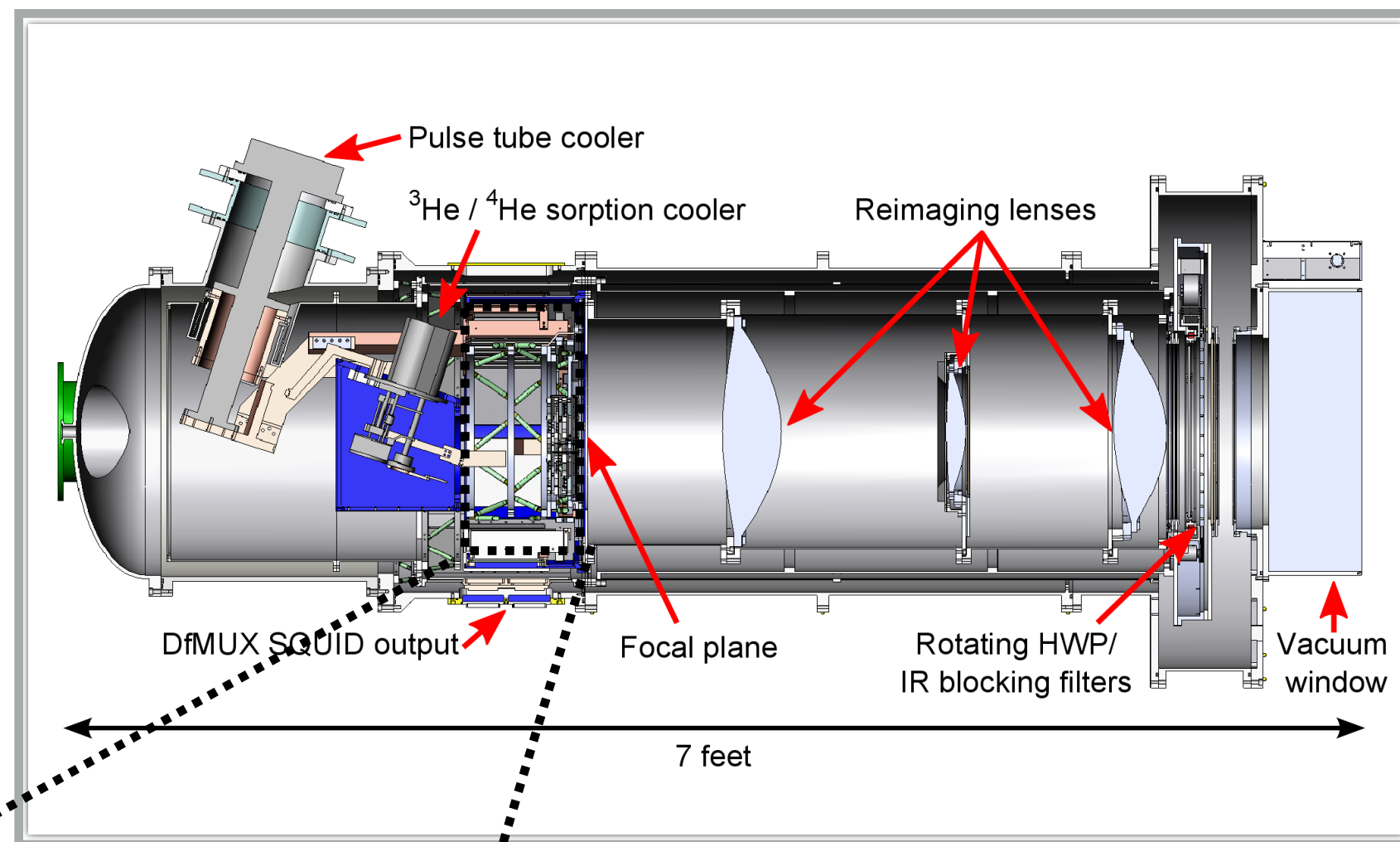
Space

- Light hardware
- Extremely reliable technology
- Stable environment
- ~20y to deploy
- around G€
- full sky
- ~Only galactic contamination



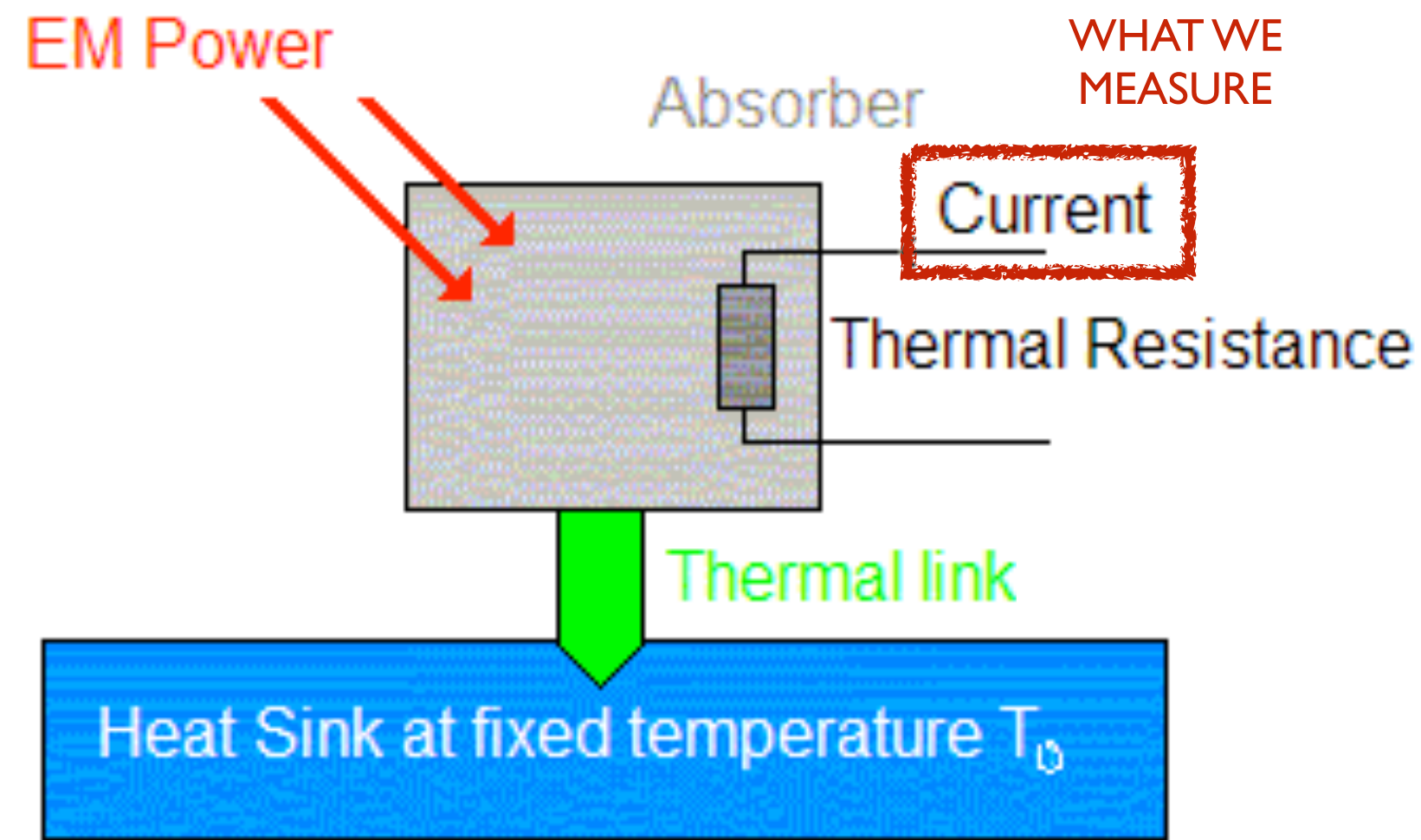
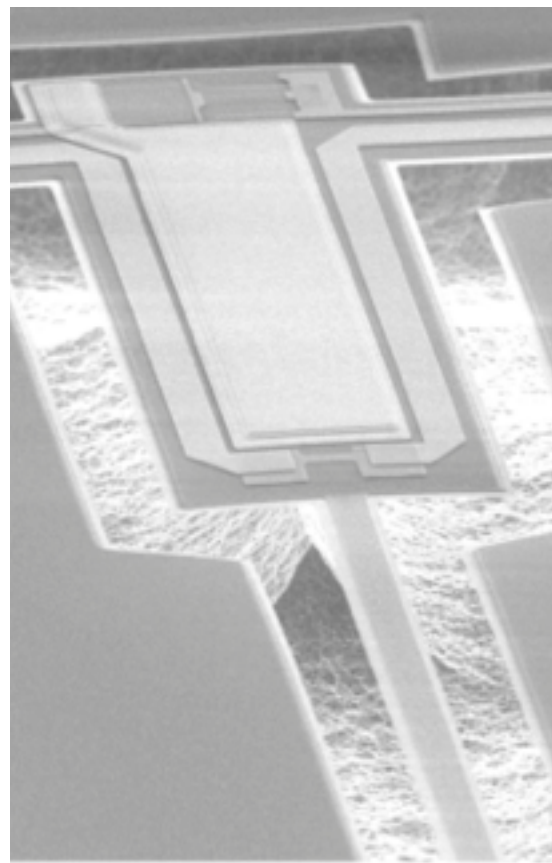
Balloon are midway:
(notably, limited atmosphere)

An example of CMB imager (POLARBEAR)

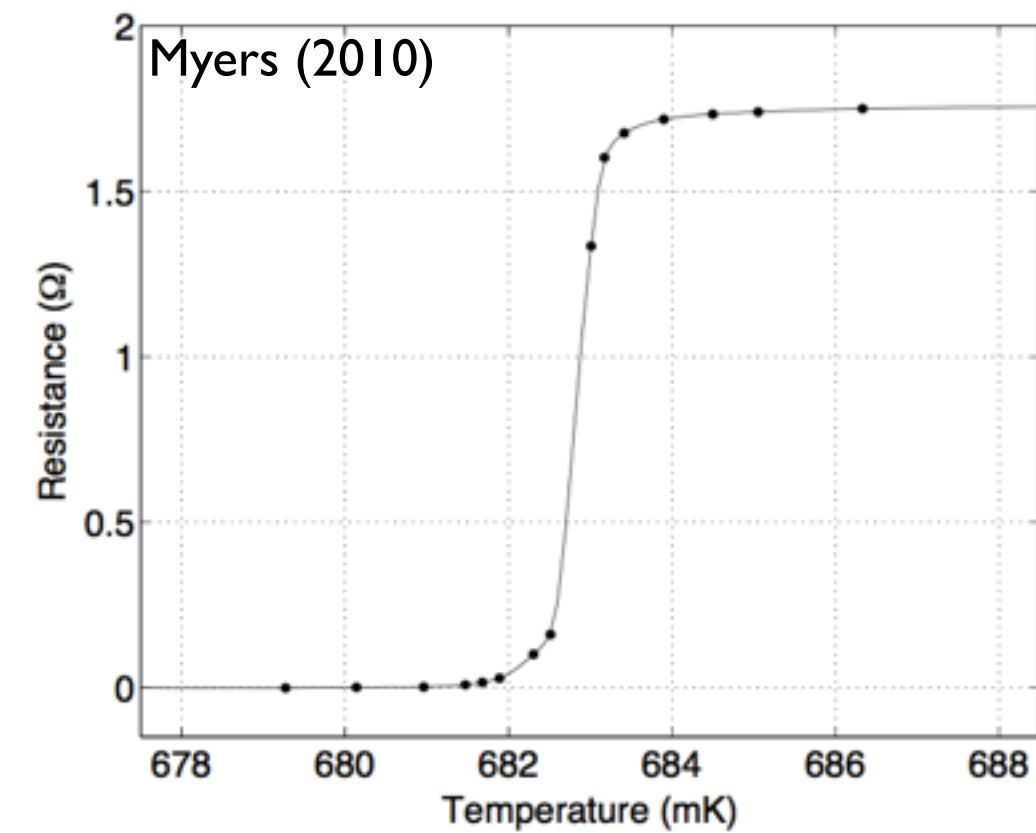


Read at
 $\sim 200 \text{ Hz}$:
**Time
Ordered
Data**

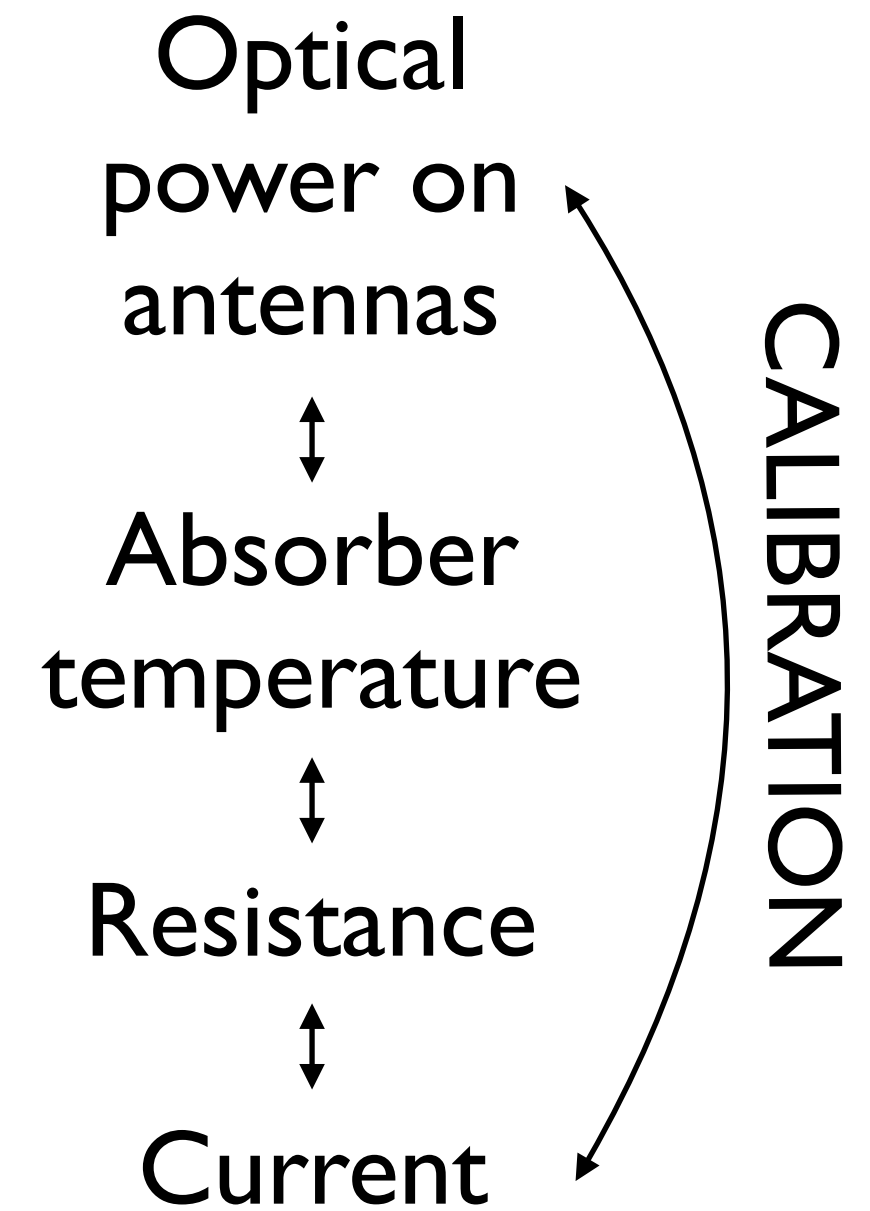
The detector



Credits: Lloyd Watkin



Superconducting transition:
 ➔ small change in temperature causes big change in current

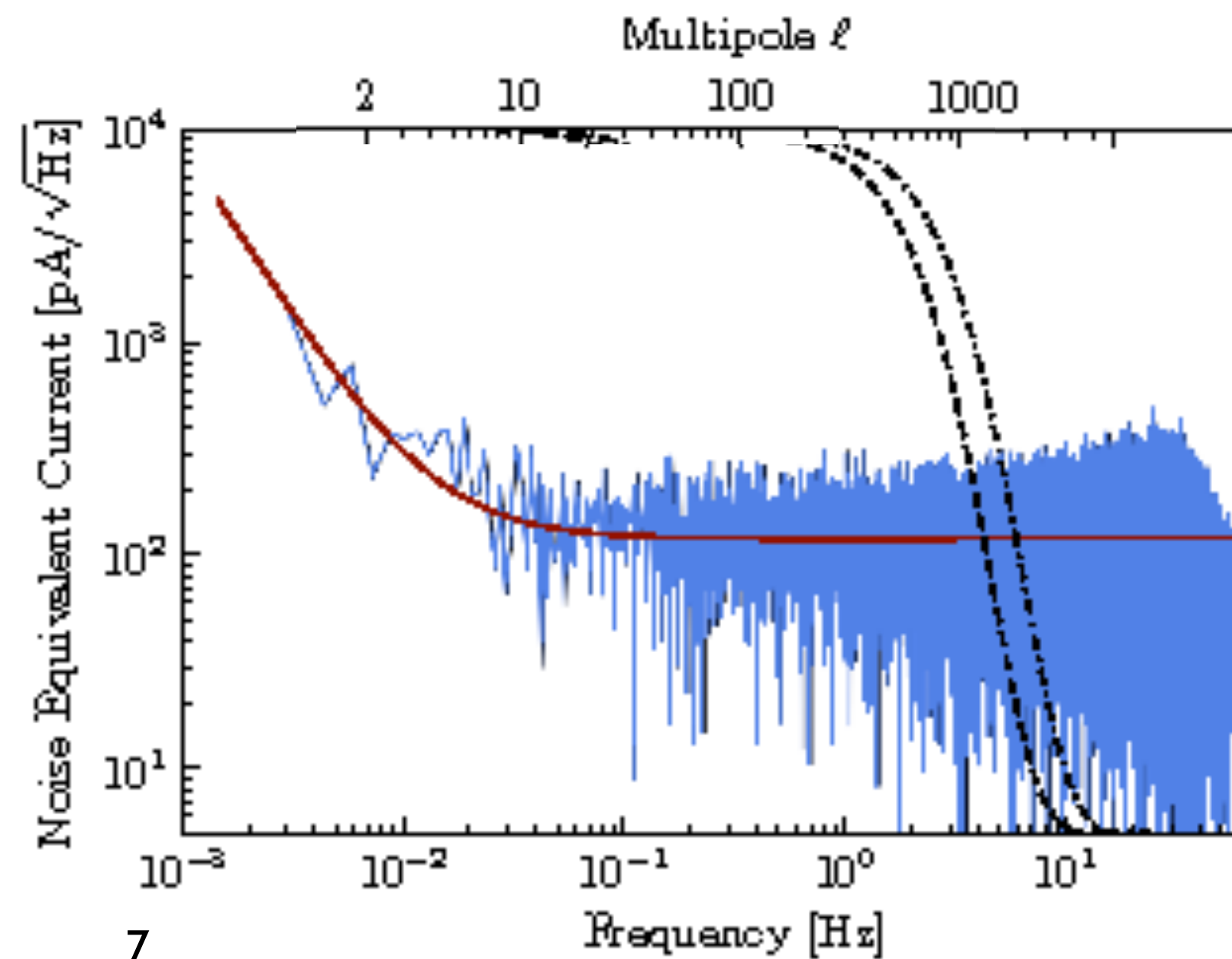


However,

- drifts in the system
- 1/f noise
- ...
- ➔ limit to the low frequency sensitivity
- response time
- ➔ limit to high frequency sensitivity

Telescopes scan the sky.

Scanning speed defines a correspondence between **frequency** and **angular scales**

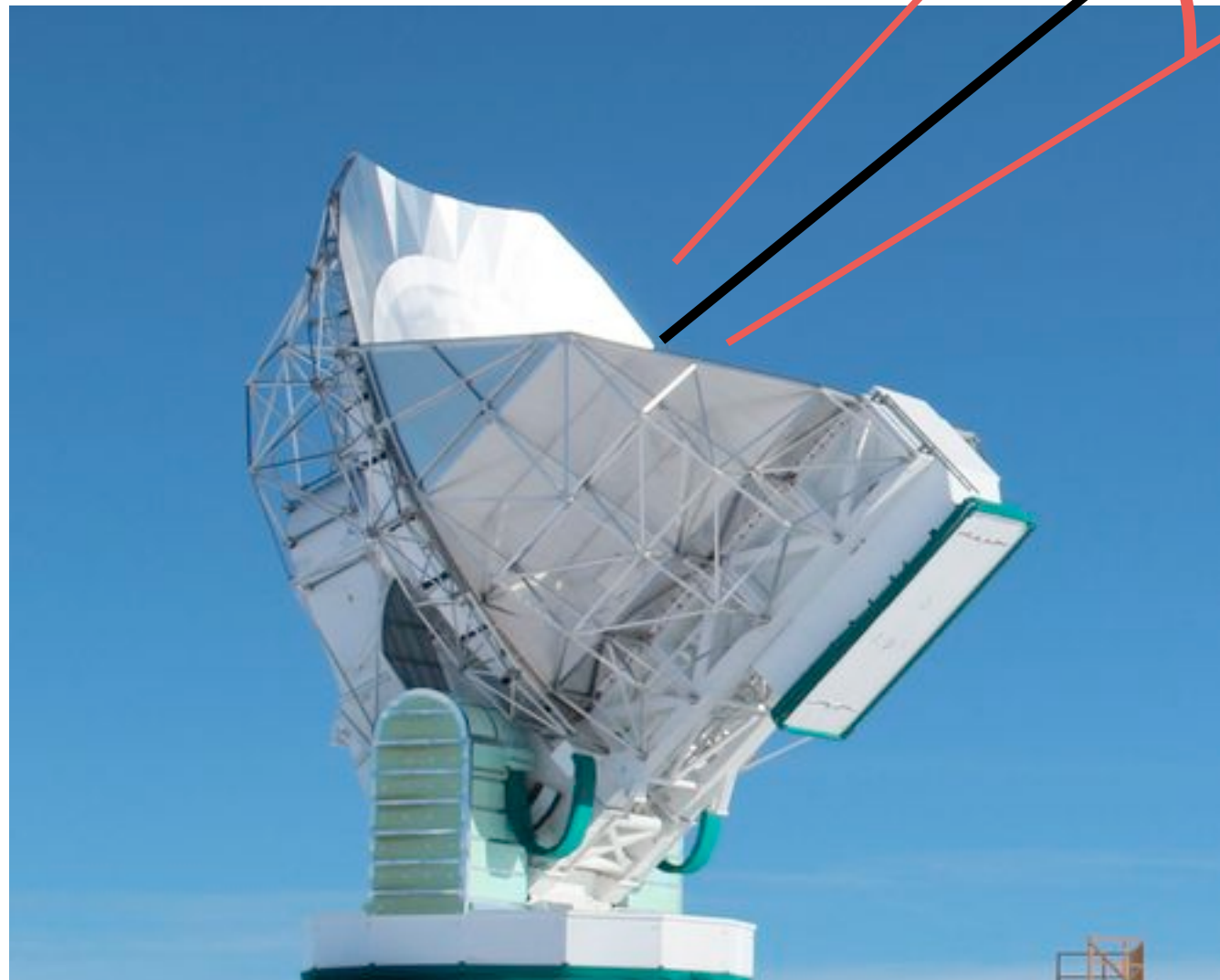


Adapted from
 Rahlin et al. (2014)
 (multipole axis modified)

The beam

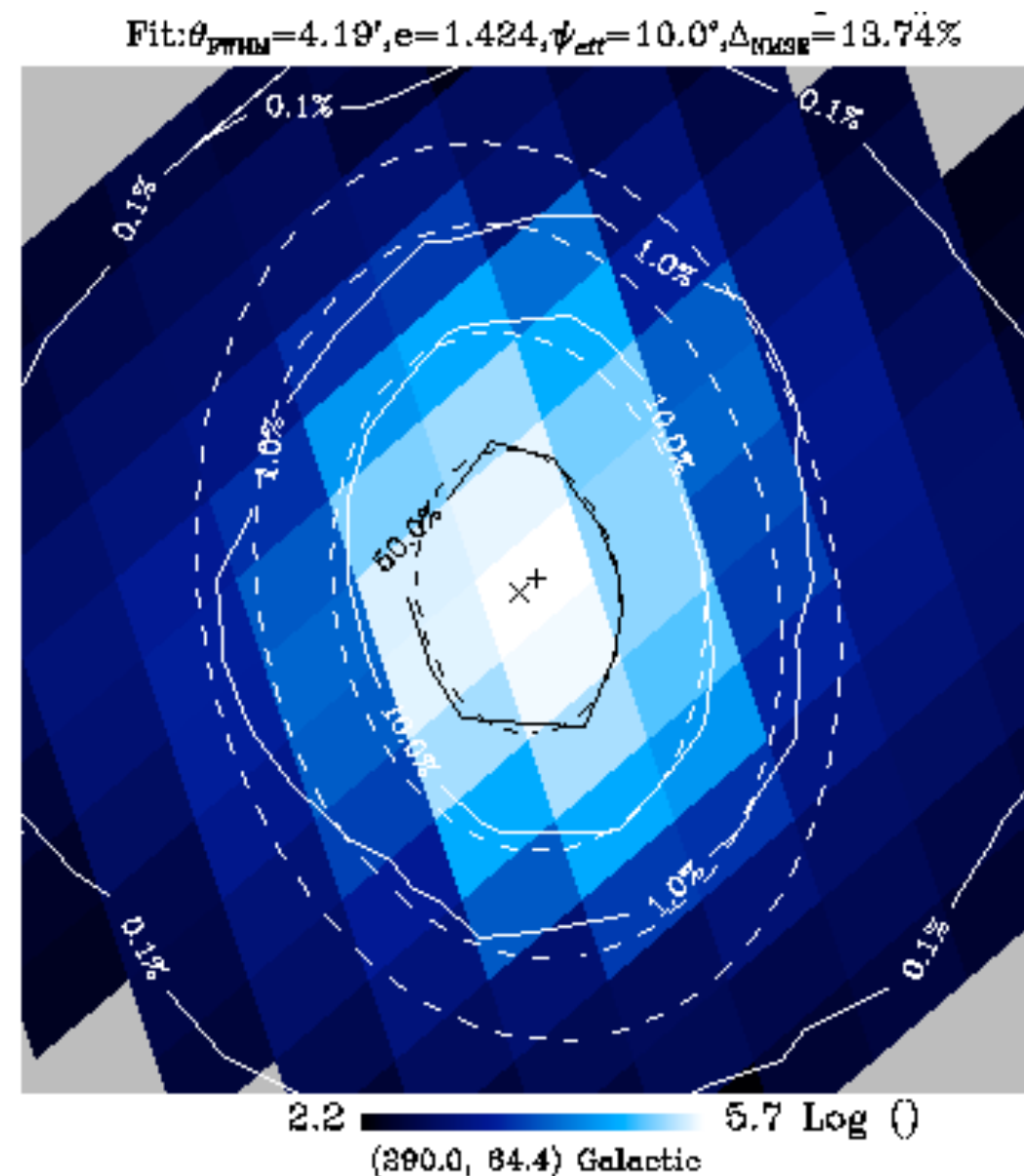
A “cone” is funnelled onto the detector (exaggerated)

Pointing direction



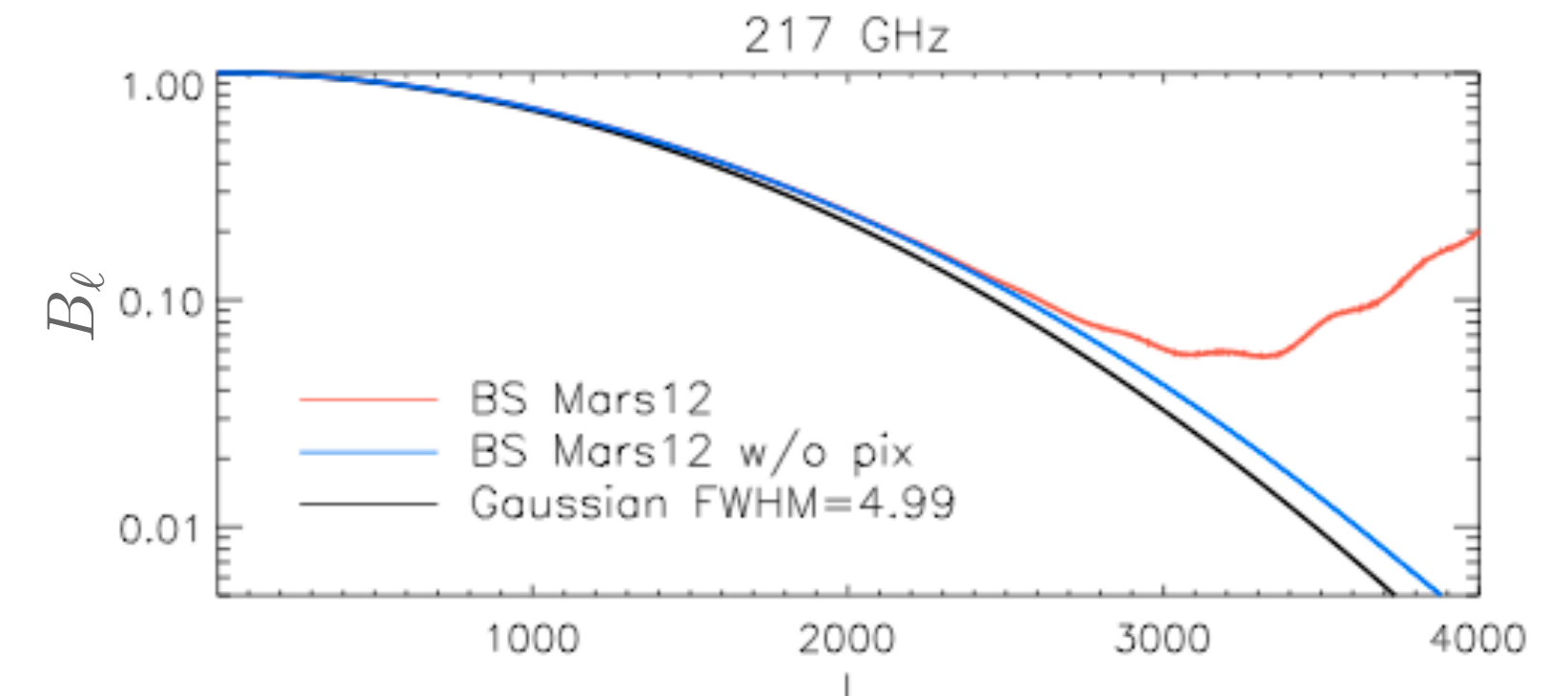
For given pointing direction the sky signal is convolved with the beam function.

Planck 217 GHz



$$\text{FWHM} \propto \frac{\text{wavelength}}{\text{primary diameter}}$$

It is approximated as a function of the angle from the center $B(\theta)$, which can be expanded in multipoles: B_ℓ



Given a sky $T(\hat{n}) = \sum_{lm} a_{lm} Y_{lm}(\hat{n})$ the actual sky seen by the detectors is $T(\hat{n}) = \sum_{lm} a_{lm} Y_{lm}(\hat{n}) B_\ell$

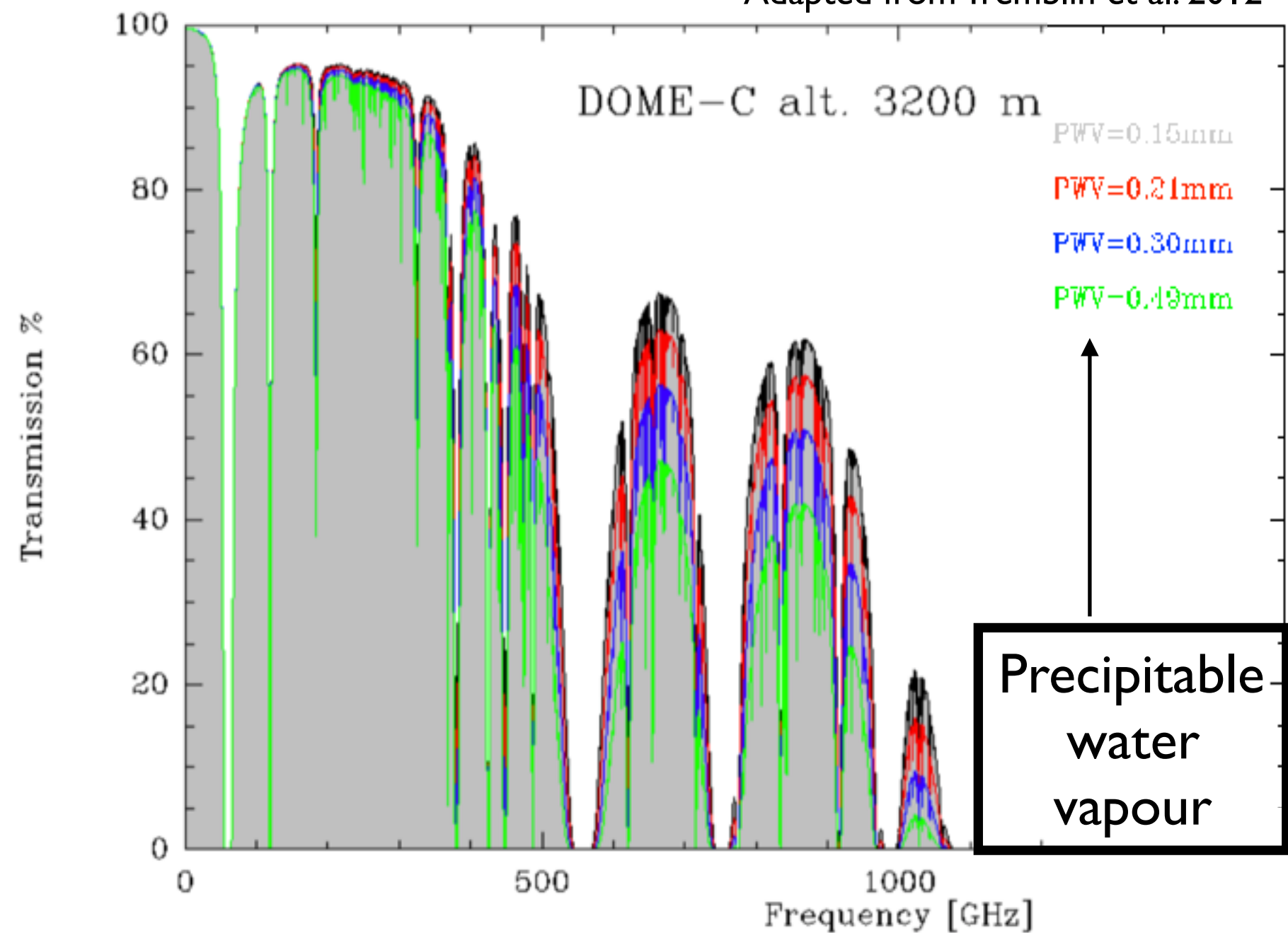
➔ the beam suppresses small scales power

TODs are not just CMB

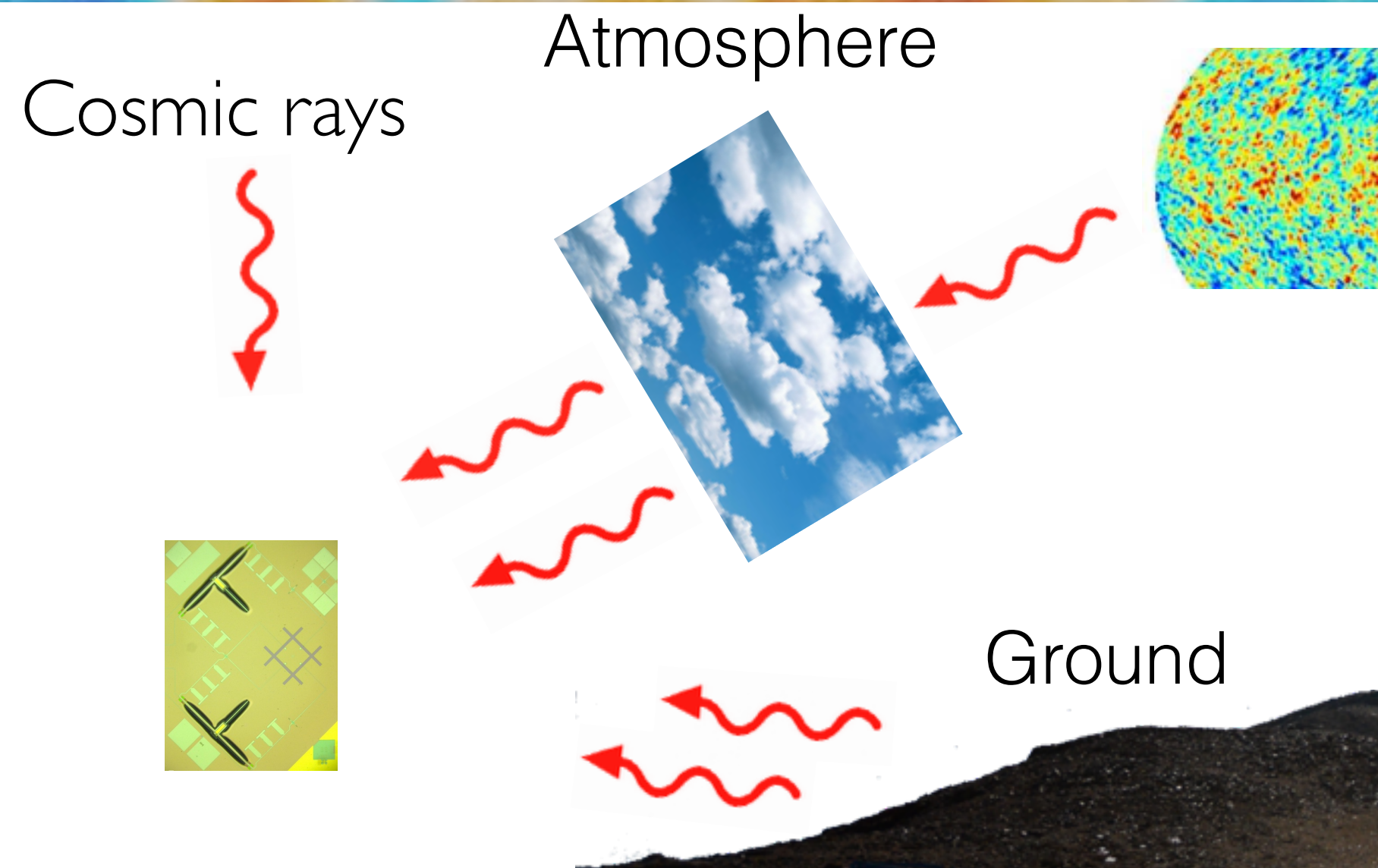
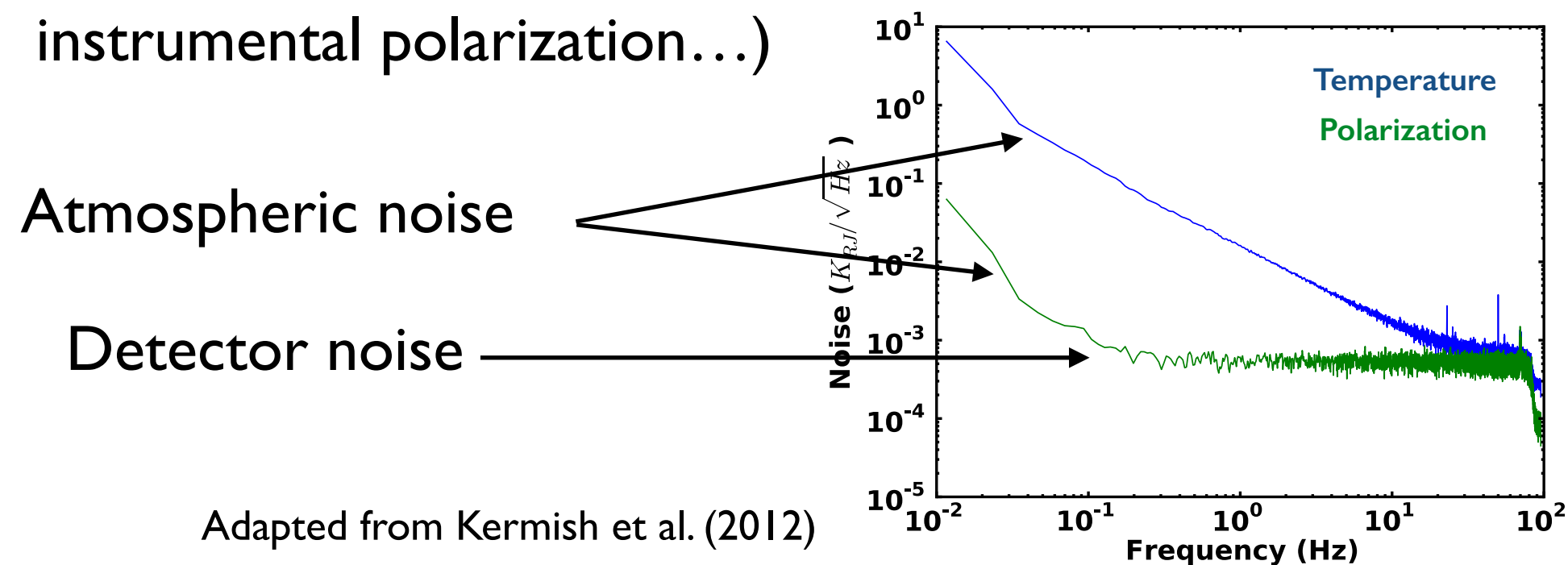
ATMOSPHERE

- **obstacle for high frequencies**

Adapted from Tremblin et al. 2012



- not (significantly) polarized
- but atmospheric fluctuations behave like $1/f$ noise and can leak to polarization (e.g. bandpass mismatch, instrumental polarization...)

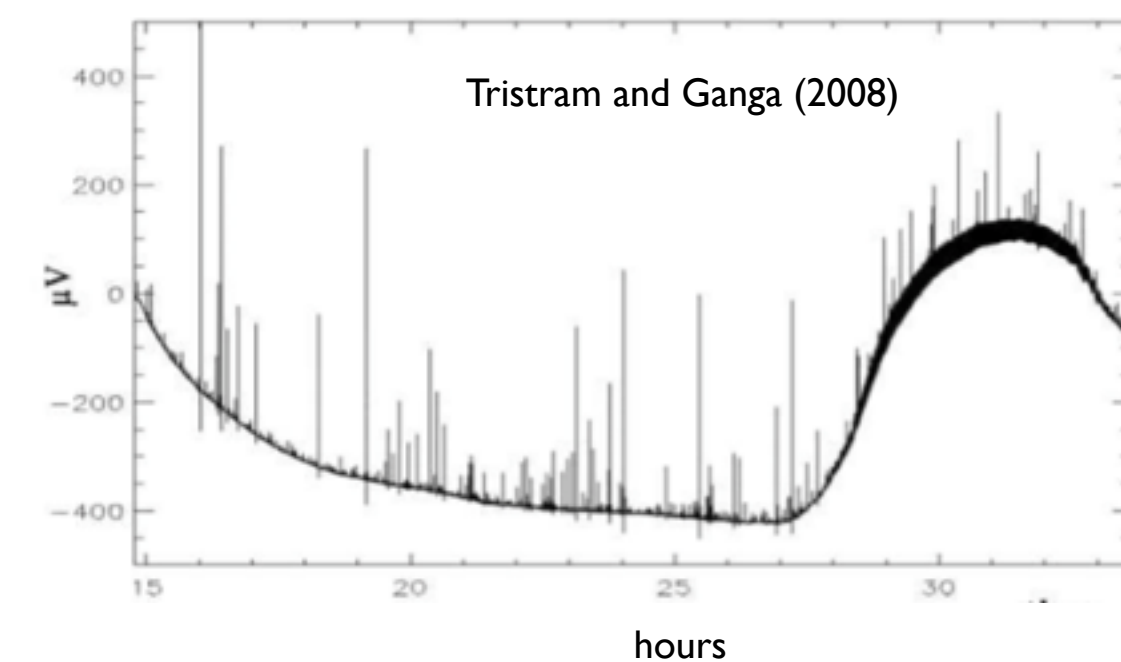


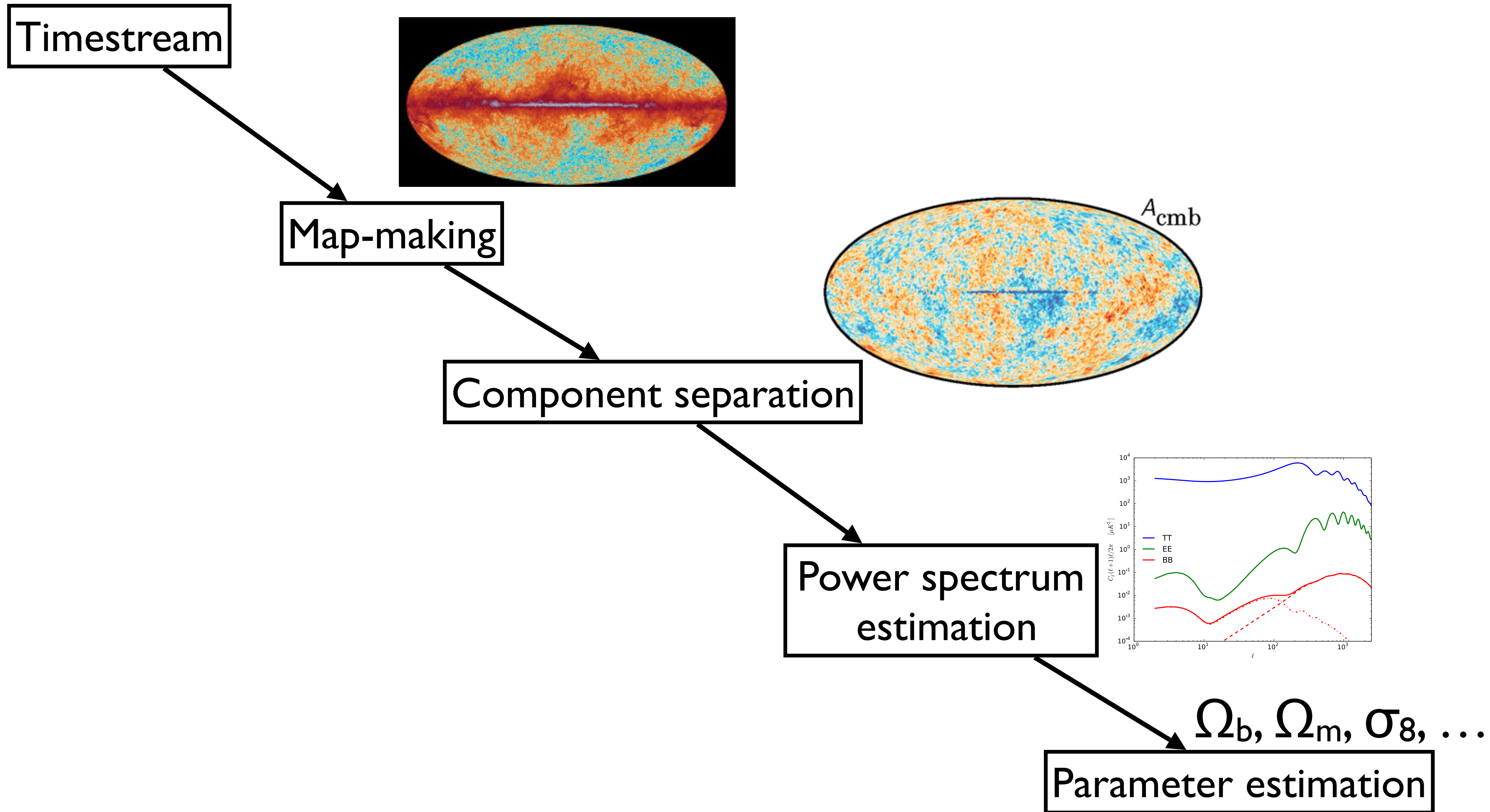
GROUND pickup:

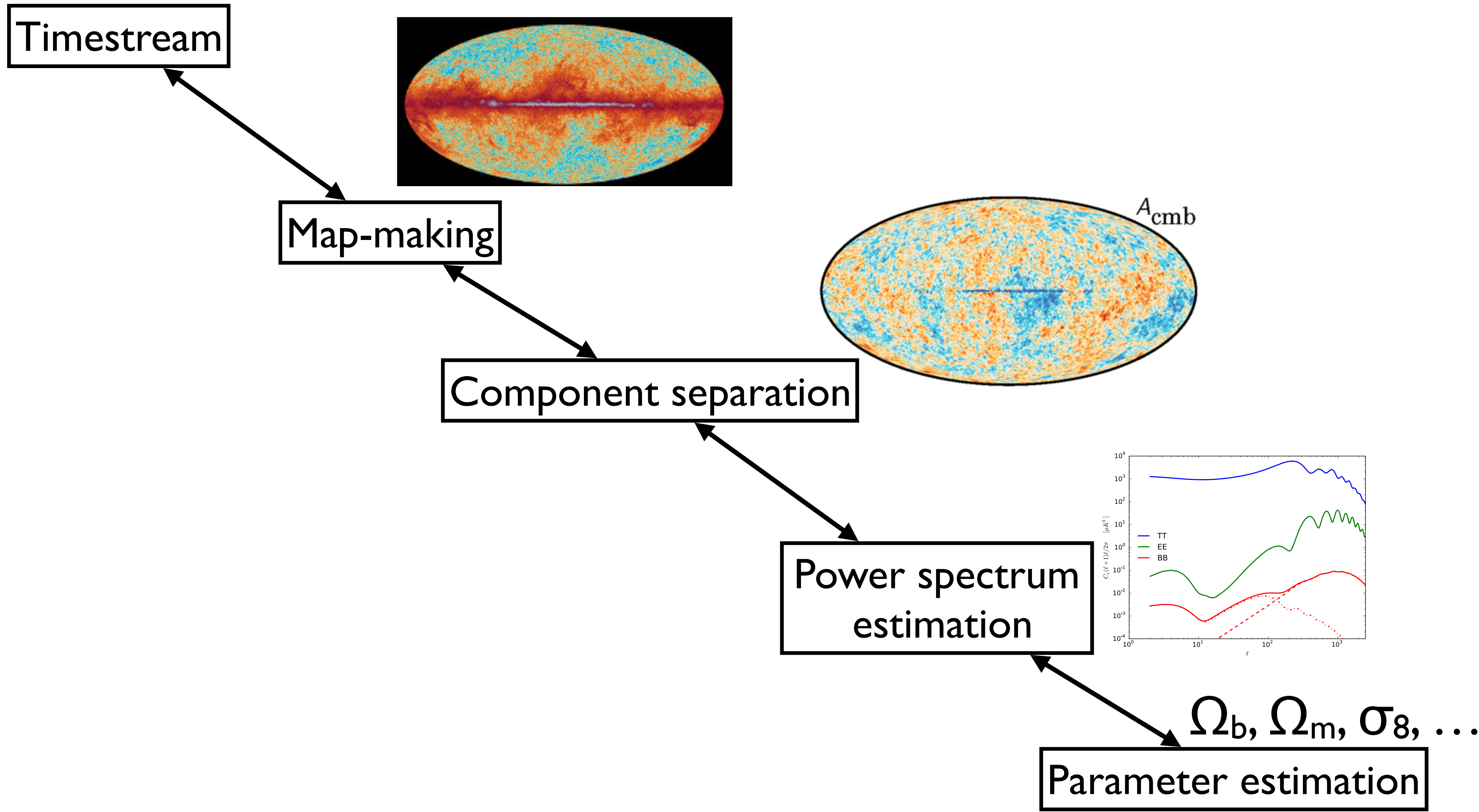
- The beam has sidelobes. They have very low amplitude but the ground is very bright
- Other effects (e.g., local magnetic field)
- ➔ ground-synchronous signal

AND MORE:

- cosmic rays,
- instrumental glitches,
- ...
- ???







- **Time-Ordered data:**

Polarbear:

Volume = *sampling rate* x *detector number* x *observation time*

$$= \sim 100 \text{ Hz} \times \sim 1000 \times \sim 10^7 \text{ s} = \sim 10^{12} \text{ samples } (\sim 10 \text{ TB})$$

- **Map-making**

Planck HF maps: 1.7 arcmin resolution, full sky: 5×10^7 pixels

Polarbear: 1.7 arcmin, 0.1% sky: 5×10^4 pixels

- **Component separation**

Typically, information compression of $O(1)$

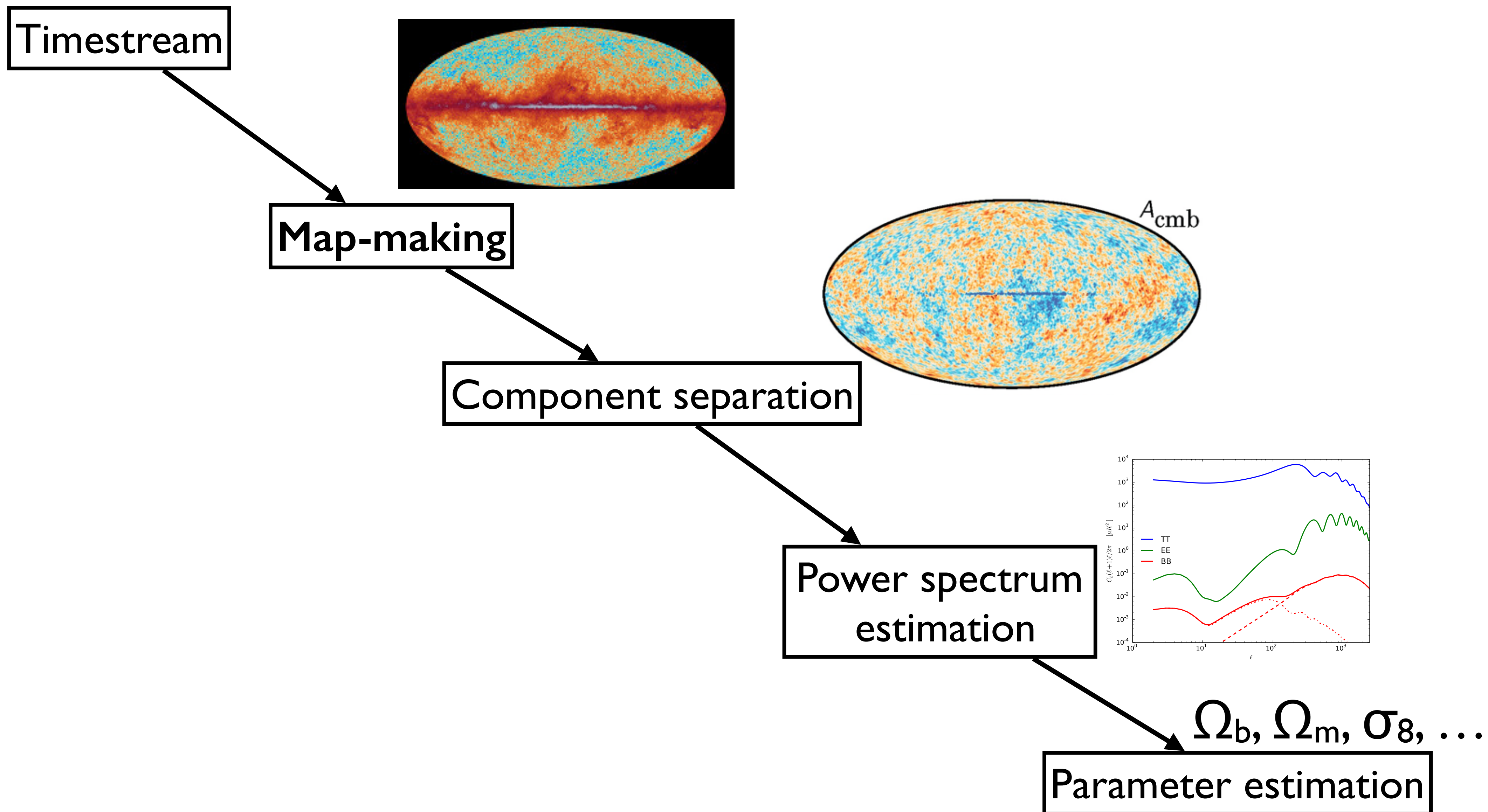
- **Power spectrum estimation**

Typically $O(10)$ - $O(100)$ power spectrum points

- Estimation of $O(1)$ - $O(10)$ cosmological parameters

Compression has to be efficient and effective

➡ computer science and statistics play important roles



Map-making

$$d_t = I_{p_t} + \cos(2\varphi_t)Q_{p_t} + \sin(2\varphi_t)U_{p_t} + n_t$$

← Noise contribution
 ↑ Samples of the TOD recorded at time t
 ↑ Pixelized maps of the Stokes parameters
 ↑ Orientation of the detector projected on the sky
 ↑ Sky pixel observed

The complete time stream →

$$\mathbf{d} = \mathbf{A}\mathbf{s} + \mathbf{n}$$

\mathbf{A} = Pointing matrix

\mathbf{s} = sky signal

\mathbf{n} = noise with covariance \mathbf{N}

Generalised Least Squared estimator

$$\hat{\mathbf{s}} = (\mathbf{A}^\top \mathbf{W} \mathbf{A})^{-1} \mathbf{A}^\top \mathbf{W} \mathbf{d}$$

$\hat{\mathbf{s}}$ = $\boxed{\mathcal{N}_p \times \mathcal{N}_p}^{-1} \cdot \boxed{\mathcal{N}_p \times \mathcal{N}_t} \cdot \boxed{\mathcal{N}_t \times \mathcal{N}_t} \cdot \boxed{\mathcal{N}_t}$

Minimize the “chi-square” $(\mathbf{d} - \mathbf{A}\mathbf{s})^\top \mathbf{W}(\mathbf{d} - \mathbf{A}\mathbf{s})$

\mathbf{W} can be any symmetric positive definite matrix.

Minimum variance when $\mathbf{W} = \mathbf{N}^{-1}$

➔ Noise characterization important

Map-making challenges

We saw earlier that:

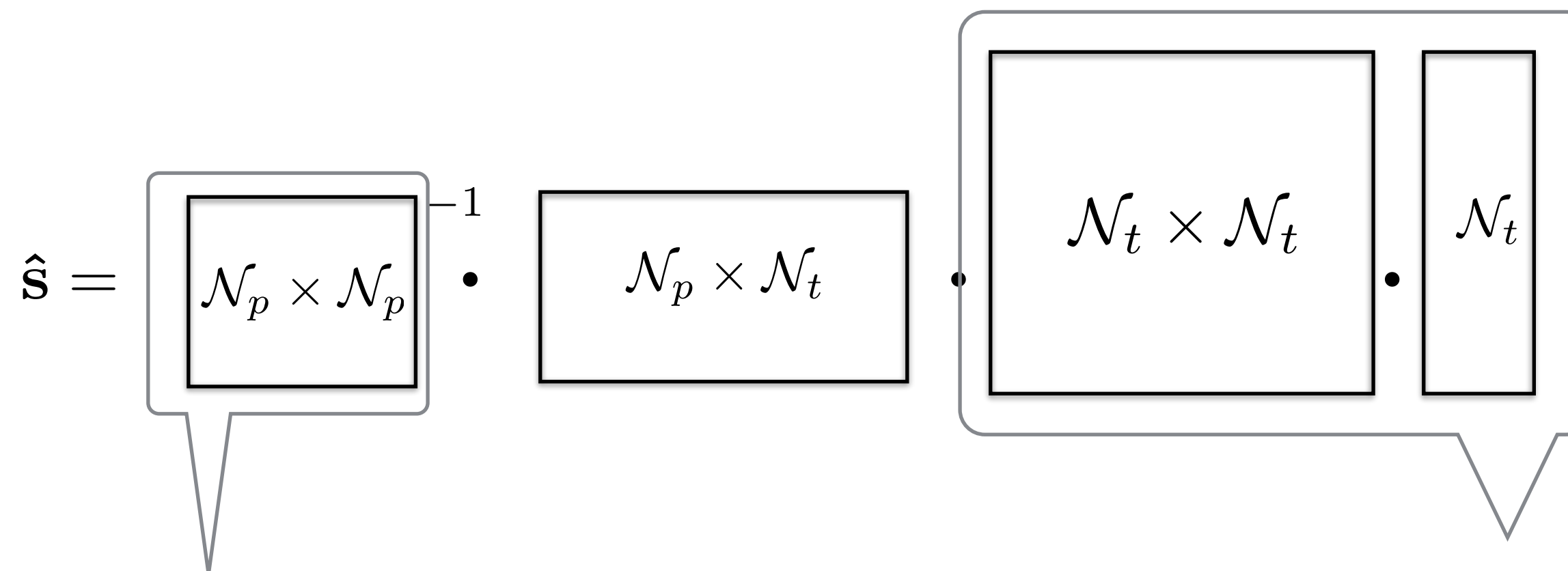
- Noise is correlated
 - ➔ The optimal \mathbf{W} is not diagonal
- Data are not just CMB and noise: $\mathbf{d} = \mathbf{A}\mathbf{s} + \mathbf{T}\mathbf{y} + \mathbf{n}$
 $\mathbf{T}\mathbf{y}$ models the contaminating signals (known templates with unknown amplitude)
 - ➔ The GLS solution becomes $\hat{\mathbf{s}} = (\mathbf{A}^\top \mathbf{F}_\mathbf{T} \mathbf{A})^{-1} \mathbf{A}^\top \mathbf{F}_\mathbf{T} \mathbf{d}$
 $\mathbf{F}_\mathbf{T} \equiv \mathbf{W} - \mathbf{W}\mathbf{T}(\mathbf{T}^\top \mathbf{W}\mathbf{T})^{-1} \mathbf{T}^\top \mathbf{W}$ is a filtering operator: $\mathbf{F}_\mathbf{T} \mathbf{T} = 0$

Remind, sensible values are

$$\mathcal{N}_p = 10^6$$

$$\mathcal{N}_t = 10^{12}$$

Speed of processors
is $\sim 10^9$ operations/sec



- Mostly determined by the scanning strategy
- ➔ A priori dense
 - ➔ Challenging inversion

Careful choice of \mathbf{W}
and \mathbf{T} to make this
feasible

Map-making: solving a (too) large inverse problem

How to invert this $\mathcal{N}_p \times \mathcal{N}_p$ matrix? Inversion requires $\mathcal{N}_p^3 \sim 10^{18}$ operations (100 cpu y)
➔ Find approximate solution without explicit inversion using the **P**reconditioned **C**onjugate **G**radient technique

Solve $\mathbf{B} \mathbf{x} = \mathbf{b}$ with \mathbf{B} symmetric positive definite.

Idea:

- use \mathbf{B} as scalar product, given a search direction $\hat{\mathbf{p}}$ (with $\hat{\mathbf{p}}^t \mathbf{B} \hat{\mathbf{p}} = 1$), the projection onto it $\hat{\mathbf{p}}(\hat{\mathbf{p}}^t \mathbf{B} \mathbf{x}) = \hat{\mathbf{p}}(\hat{\mathbf{p}}^t \mathbf{b})$ can be interpreted as an approximate solution.
- project the solution on an increasingly larger subspace until the approximate solution is “good enough”: e.g., $|\mathbf{B} \mathbf{x} - \mathbf{b}|/|\mathbf{b}| < 10^{-6}$

$$\mathcal{N}_p^2 \times \mathcal{N}_{\text{iter}} \sim 10^{12} \times [O(10) \text{ to } O(1000)] \sim 0.1 \text{ cpu y (optimistic)}$$

It assumes \mathbf{B} precomputed and stored (often it isn't)

It can be reduced by proper preconditioning

It assumes 100% cpu (never achieved)

High performance computing

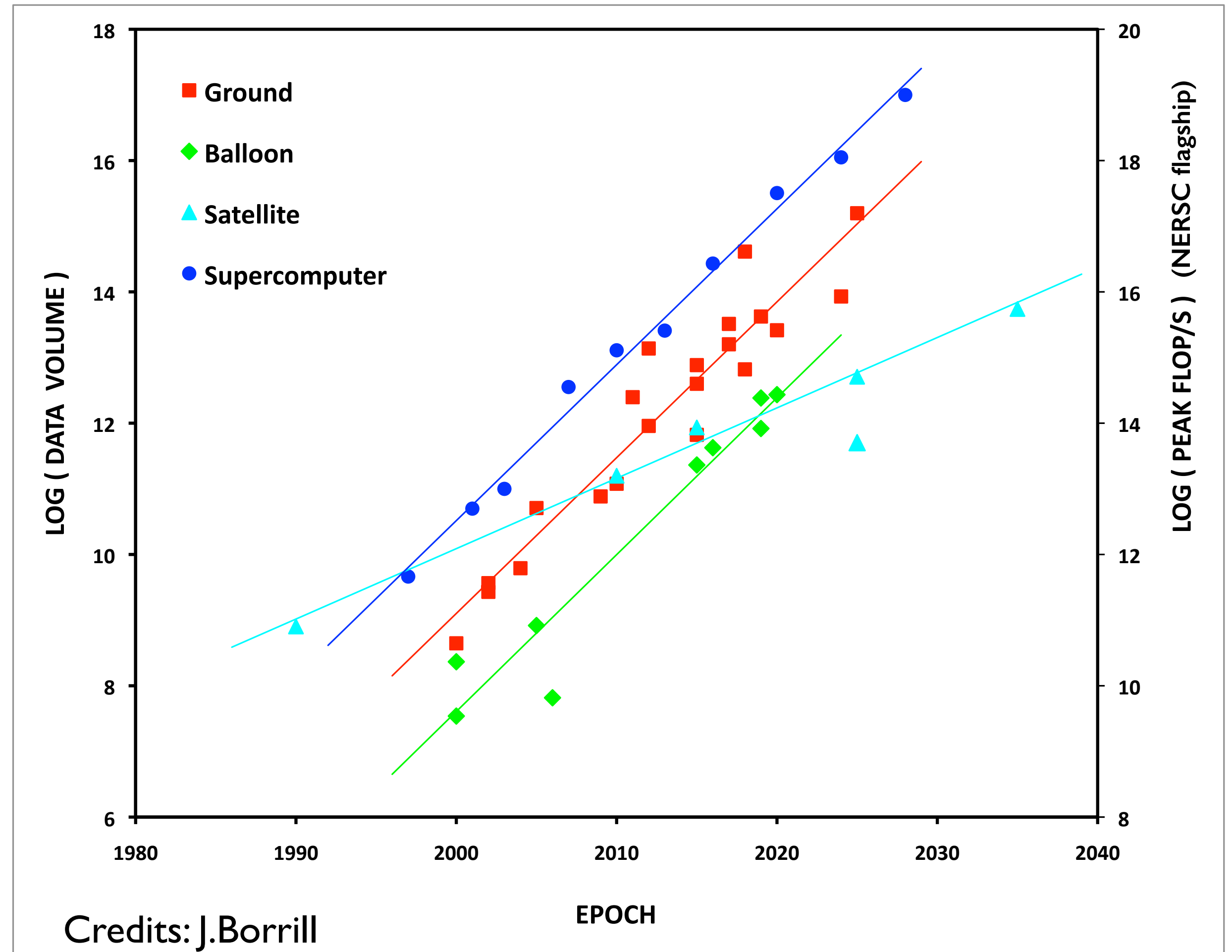
- Large computational cost requires careful implementation
 - ✓ efficiency
 - ✓ massive parallelism

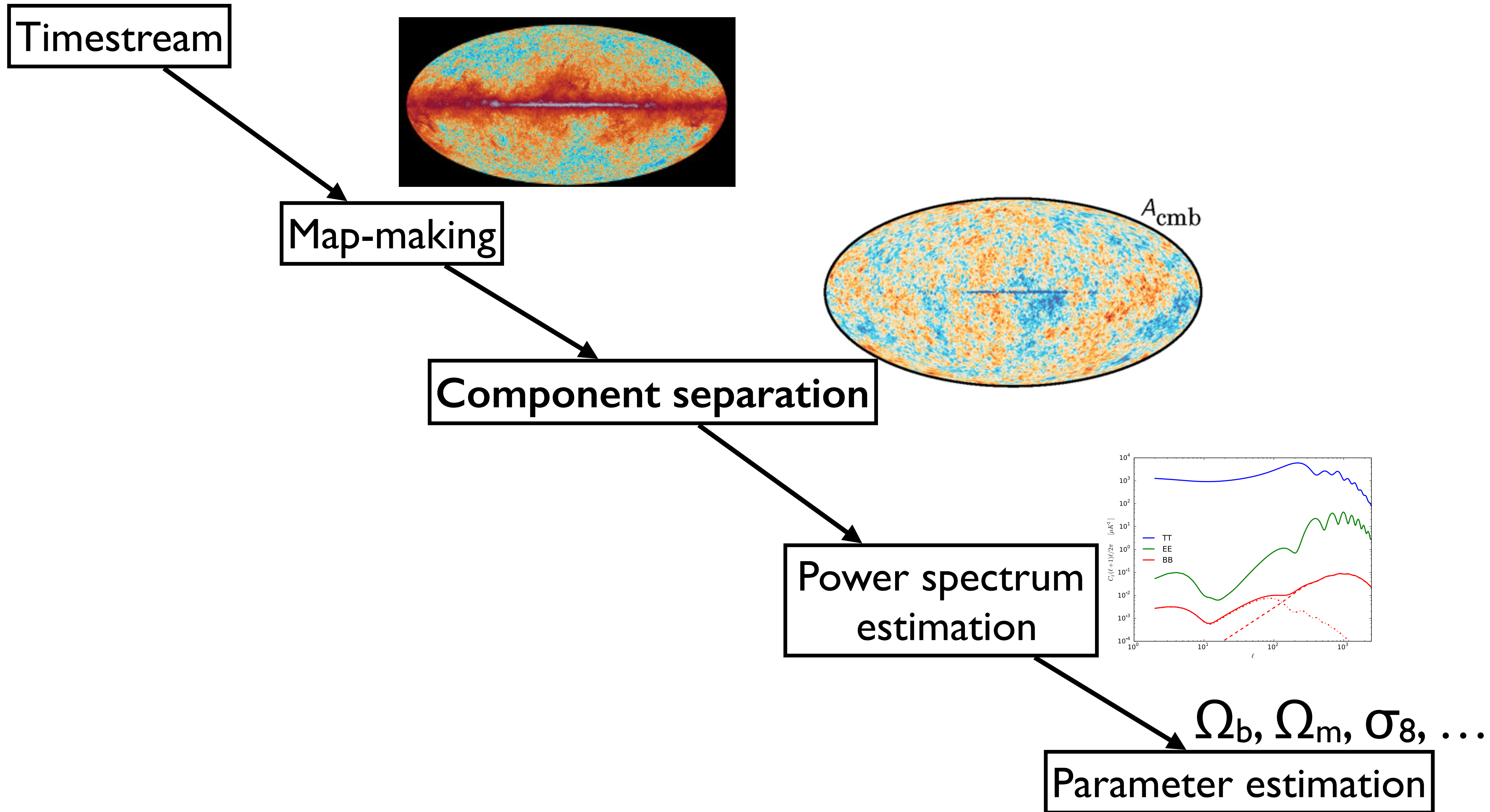
Supercomputers are required

Example: Edison (NERSC)

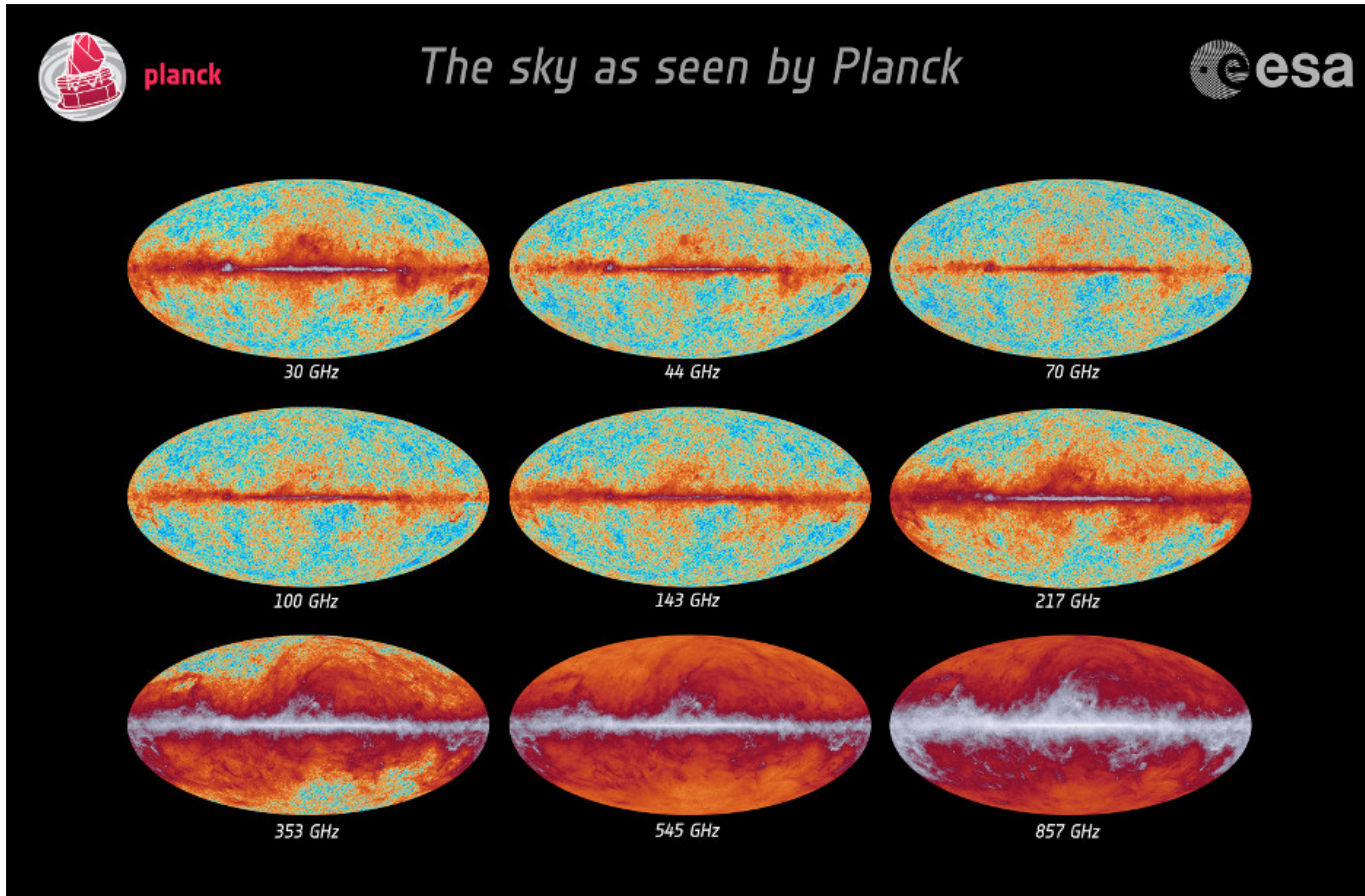
- 5586 nodes
- 24 cores/node at 2.4 GHz
- 64 GB/node RAM

Data volume rapidly increasing
but exploiting the growing
computational power is a challenge





Component separation

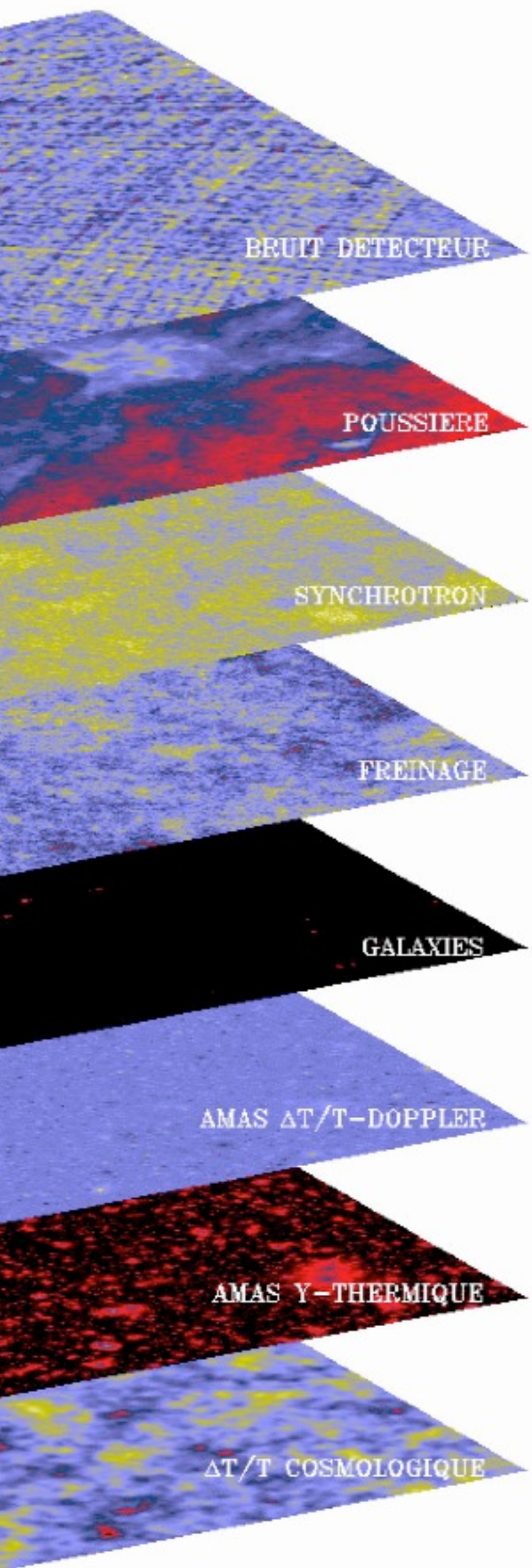


For B-modes science, no sky region can be considered foreground-free

The frequency dependence of the emission law is different for different components

Component separation:
from frequency maps to component maps

Components are mixed



For a given direction in the sky:

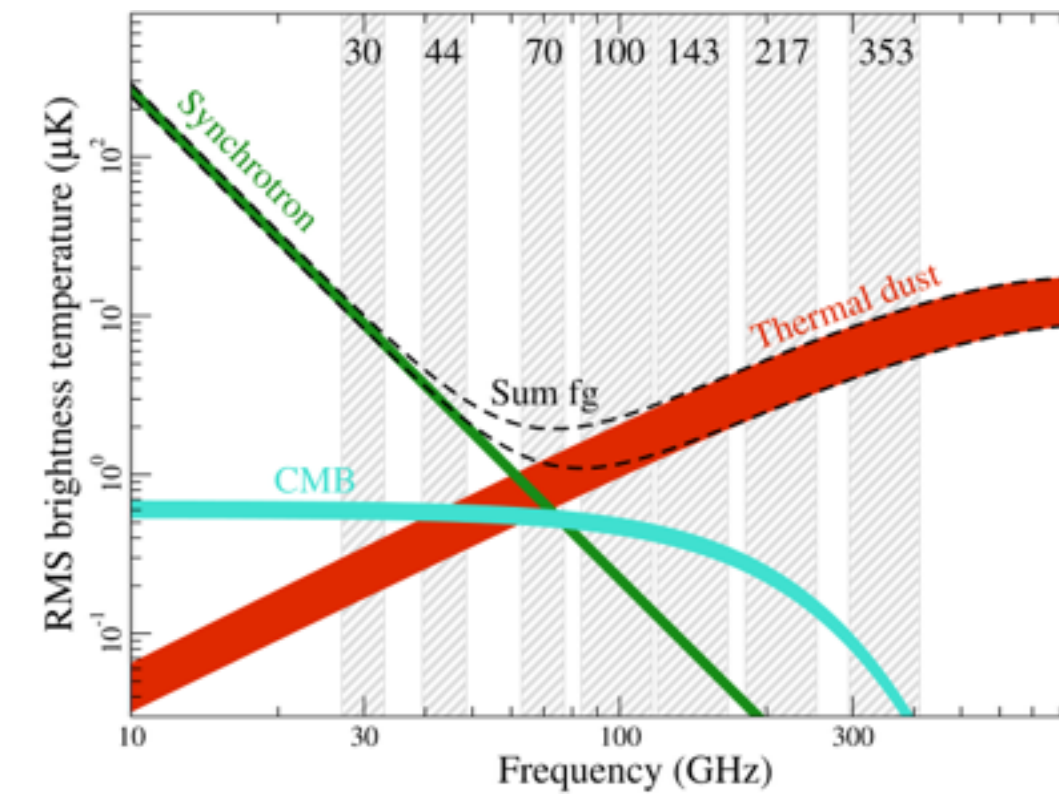
Frequency data $\longrightarrow d_\nu = \sum_c a_{c,\nu} s_c + n_\nu$

Components \longrightarrow

$a_{c,\nu}$ Component-specific emission law

s_c Amplitude of the component c

n_ν Frequency dependent noise



Equivalently

Frequency data vector \longrightarrow

$$\mathbf{d} = \mathbf{A}\mathbf{s} + \mathbf{n}$$

\longleftarrow Noise vector

\mathbf{A} Mixing matrix

\mathbf{s} Vector of the components

Several solutions

Different assumptions, different level of blindness

Most of them are two step processes:

- Use many “pixels” to constrain a distinctive property of the components
- Use this property to separate the components

Examples

- Assume perfect knowledge of \mathbf{A} \Rightarrow GLS solution
- Assume knowledge of \mathbf{A} up to some free parameter β . Minimize $(\mathbf{d} - \mathbf{A}(\beta) \mathbf{s})^\top \mathbf{W}(\mathbf{d} - \mathbf{A}(\beta) \mathbf{s})$ with respect to both \mathbf{s} and β .
Maximum likelihood parametric fitting. e.g. Stompor et al. (2008)
- Assume the scaling law of CMB, \mathbf{a} . Estimate the CMB as a linear combination, minimizing the variance of the output

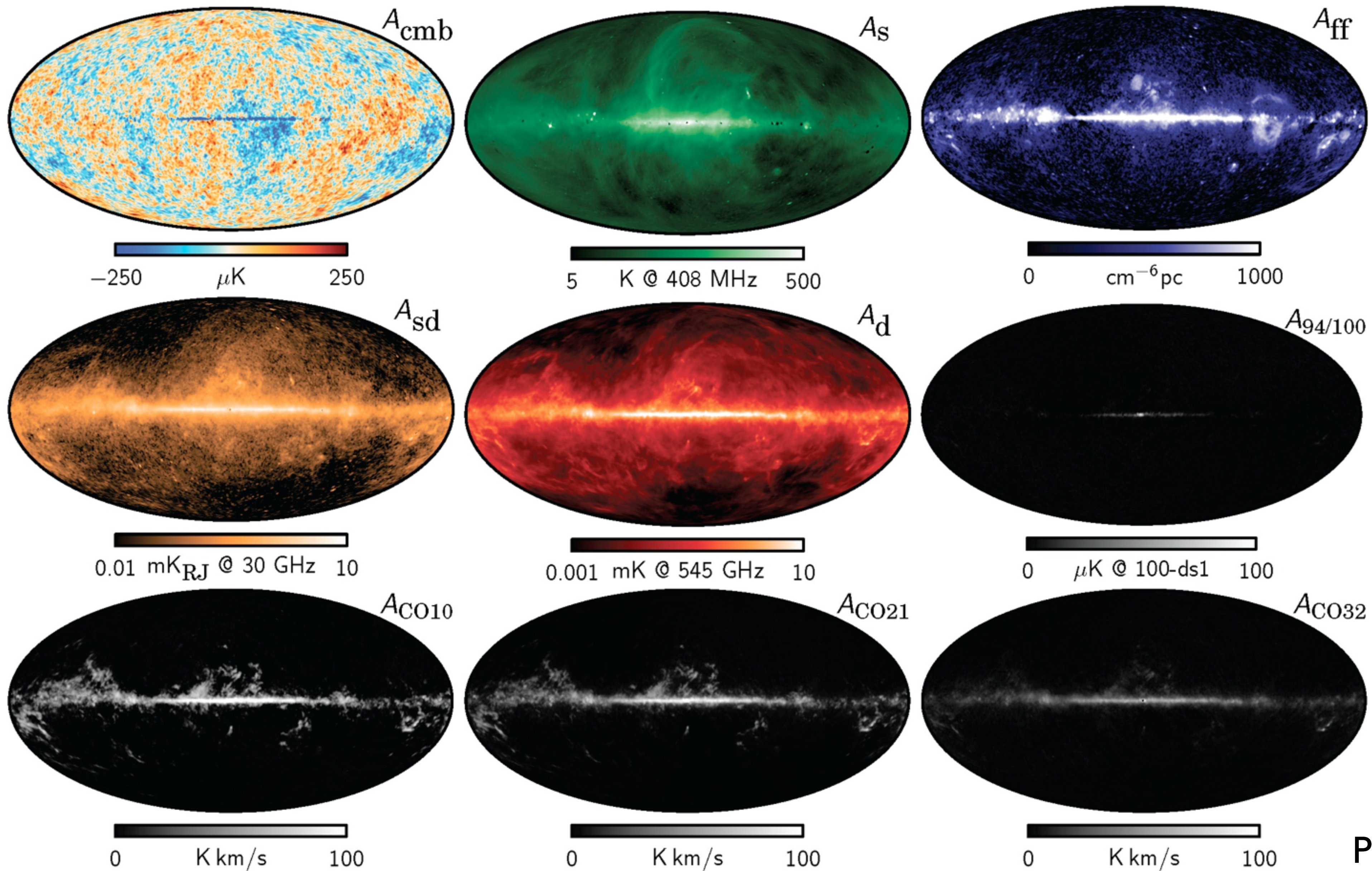
$$\hat{\mathbf{s}}_{\text{CMB}} = \frac{\mathbf{a}^\top \hat{\mathbf{R}}^{-1}}{\mathbf{a}^\top \hat{\mathbf{R}}^{-1} \mathbf{a}} \mathbf{d} \quad \hat{\mathbf{R}} \text{ is the empirical covariance matrix}$$

Internal linear combination.

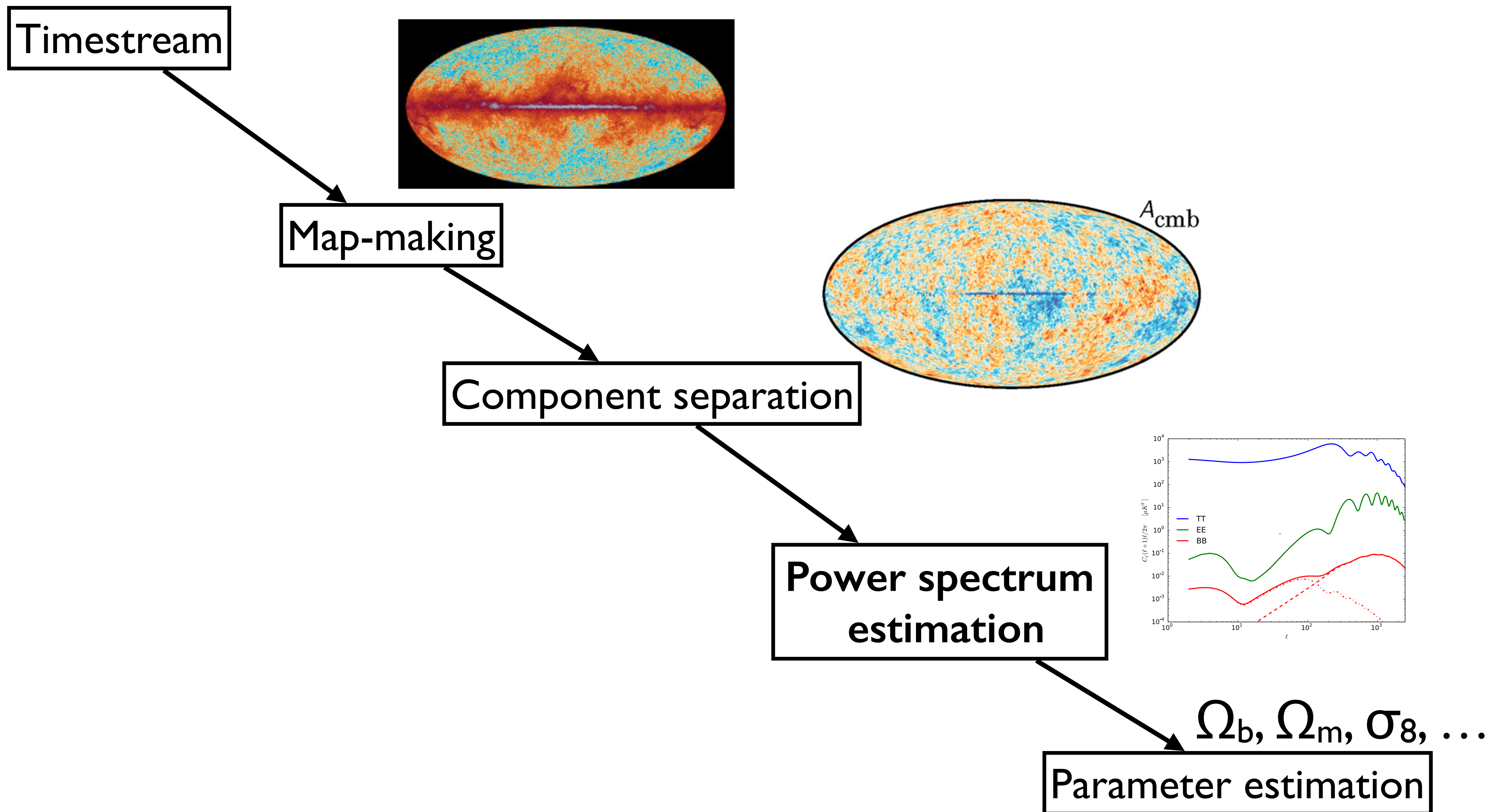
e.g. Delabrouille et al. (2009)

- *Many more (Independent component analysis, template fitting...), not necessarily in pixel domain (but, e.g., harmonic, needlet...)*

CMB and foregrounds maps

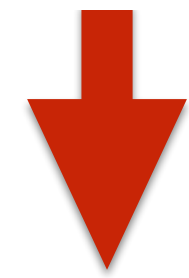


Planck I (2015)
(combined with WMAP)



Angular power spectrum estimation: very basics

$C(\hat{\mathbf{x}}, \hat{\mathbf{x}}') \equiv \langle X^*(\hat{\mathbf{x}})X(\hat{\mathbf{x}}') \rangle$ Two point correlation function



Assuming statistical **isotropy**

$$C(\hat{\mathbf{x}}, \hat{\mathbf{x}}') \equiv C(\hat{\mathbf{x}} \cdot \hat{\mathbf{x}}') \equiv \frac{1}{4\pi} \sum_{\ell=0}^{\infty} (2\ell + 1) C_{\ell} P_{\ell}(\hat{\mathbf{x}} \cdot \hat{\mathbf{x}}') \quad \longrightarrow \quad \langle a_{\ell m}^* a_{\ell' m'} \rangle = \delta_{\ell \ell'} \delta_{m m'} C_{\ell}$$

Expansion on the **Legendre polynomials**

Simplest power spectrum estimator

$$\hat{C}_{\ell} = \sum_{m=-\ell}^{\ell} \frac{a_{\ell m}^* a_{\ell m}}{2\ell + 1} \quad \langle \hat{C}_{\ell} \rangle = C_{\ell}$$

$$\text{Var}(\hat{C}_{\ell}) = \frac{2}{2\ell + 1} C_{\ell}^2 \frac{1}{f_{sky}}$$

Computational cost (due to the SHT) $\mathcal{N}_p^{3/2}$

Cosmic variance

Partial sky coverage and (inhomogeneous) noise

CMB map $\hat{\mathbf{s}} = \mathbf{s} + \mathbf{n}$ covering only a fraction of sky, \mathbf{n} Gaussian but not isotropic

Covariance of the map $\mathbf{N} + \mathbf{C}$
Not a function of $\hat{\mathbf{x}} \cdot \hat{\mathbf{x}}'$ $C(\hat{\mathbf{x}}, \hat{\mathbf{x}}') \equiv \frac{1}{4\pi} \sum_{\ell=0}^{\infty} (2\ell + 1) C_{\ell} P_{\ell}(\hat{\mathbf{x}} \cdot \hat{\mathbf{x}}')$

Maximize the likelihood

$$P(\mathbf{x} | C_{\ell}) = \mathcal{L}(C_{\ell}) = \frac{\exp\left\{\frac{1}{2} \hat{\mathbf{s}}^{\top} (\mathbf{N} + \mathbf{C})^{-1} \hat{\mathbf{s}}\right\}}{\sqrt{(2\pi)^{\mathcal{N}_p} \det(\mathbf{N} + \mathbf{C})}} \quad \text{cost} \sim \mathcal{N}_p^3 \sim \ell_{\max}^6$$

➡ Doable only for large scales ($\ell \ll \text{few tens}$)

➡ Small scales: keep the $\mathcal{N}_p^{3/2}$ scaling (with large or very large pre-factor)

- Pseudo-power spectrum estimators
- Gibbs sampling

Pseudo-power spectrum estimators

Problem with $\hat{C}_\ell = \sum_{m=-\ell}^{\ell} \frac{a_{\ell m}^* a_{\ell m}}{2\ell + 1}$: $a_{\ell m}$ are not available (partial sky coverage)

C_l is estimated by

- sampling the power of s along functions in the l subspace (the $\{Y_{lm}\}_{m \in \{-l \dots l\}}$ functions)
- averaging (the expected power on each function is C_l)

In this case the functions are orthogonal but don't have to be

If a function f straddles multiple l subspaces, the expected power of s along f is a **(known) linear combination of C_l**

Define a pseudo-basis of such f functions: $\tilde{Y}_{\ell m}$ (any set!) and sample s along them. $\tilde{a}_{\ell m} \equiv \int \tilde{Y}_{\ell m}^* s d\Omega$

$$\tilde{C}_\ell = \sum_{m=-\ell}^{\ell} \frac{\tilde{a}_{\ell m}^* \tilde{a}_{\ell m}}{2\ell + 1} \quad \text{Pseudo-power spectrum}$$

$$\rightarrow \langle \tilde{C}_\ell \rangle = \sum_{\ell'} M_{\ell\ell'} C_{\ell'}$$

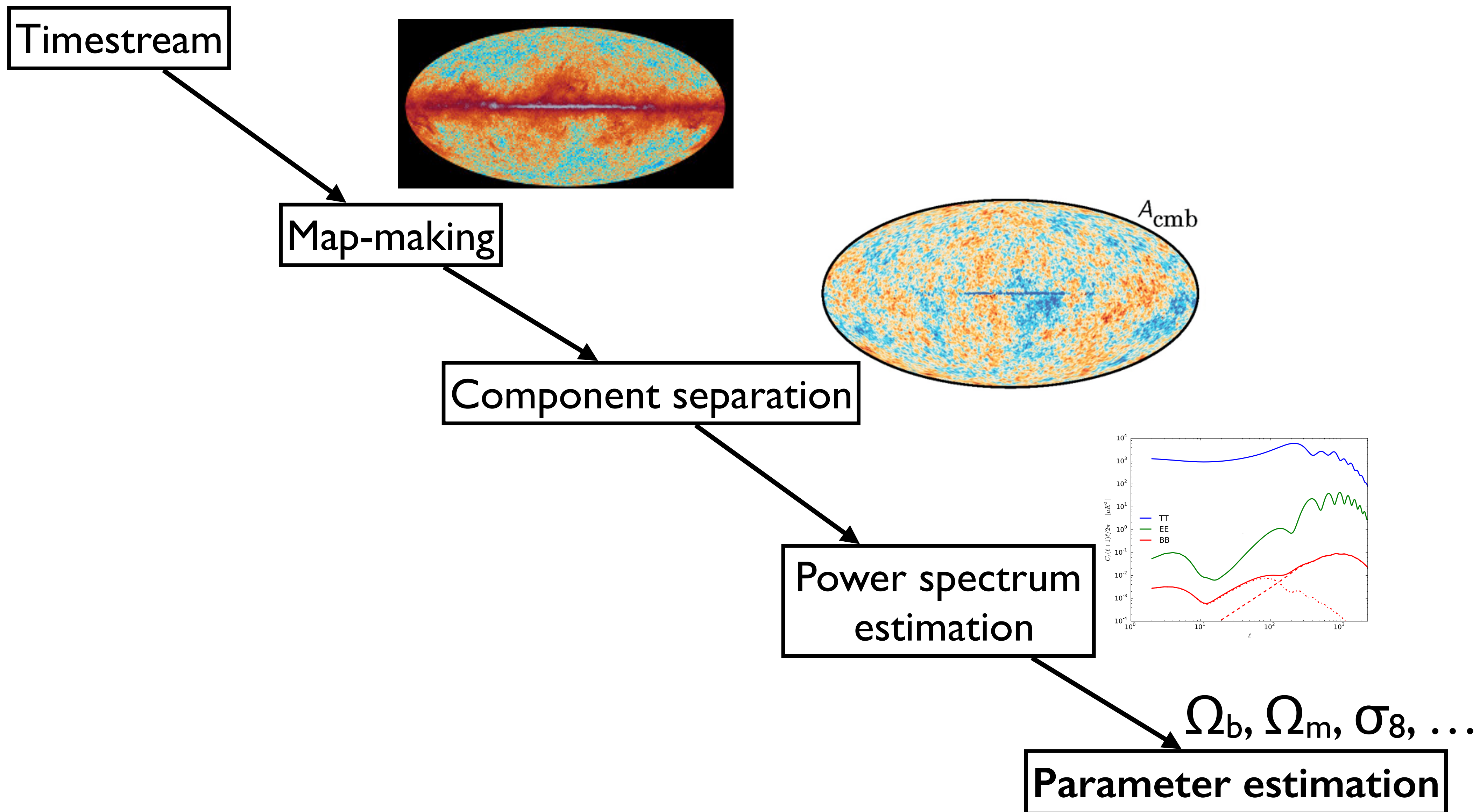
Compute and “invert” the M_{ll} and you are done

Notable example: $\tilde{Y}_{\ell m} \equiv W Y_{\ell m}$

W is the inverse noise

- handle cut sky
- handle inhomogeneous coverage
- Computing the M_{ll} scales as $\mathcal{N}_p^{3/2}$

Hauser and Peebles (1973), Hivon et al. (2002), Kogut et al. (2003)



Cosmological parameter estimation

Likelihood of the *cosmological parameters* θ

- $C_\ell(\theta)$, so $\mathcal{L}(C_\ell)$ is actually $\mathcal{L}(\theta)$

↑

- CAMB

- CLASS

- ...

- previous likelihood

- approximations

- ...

No analytical form.

- How to maximize it?
- What shape? (uncertainties, correlations, degeneracies...)

Evaluate on grid of θ ? Impossible or inefficient

MCMC algorithms sample from the θ distribution $\mathcal{L}(\theta)$

➔ chain of values of θ whose density is proportional to $\mathcal{L}(\theta)$

- θ_0

- rule for θ_{i+1} from θ_i

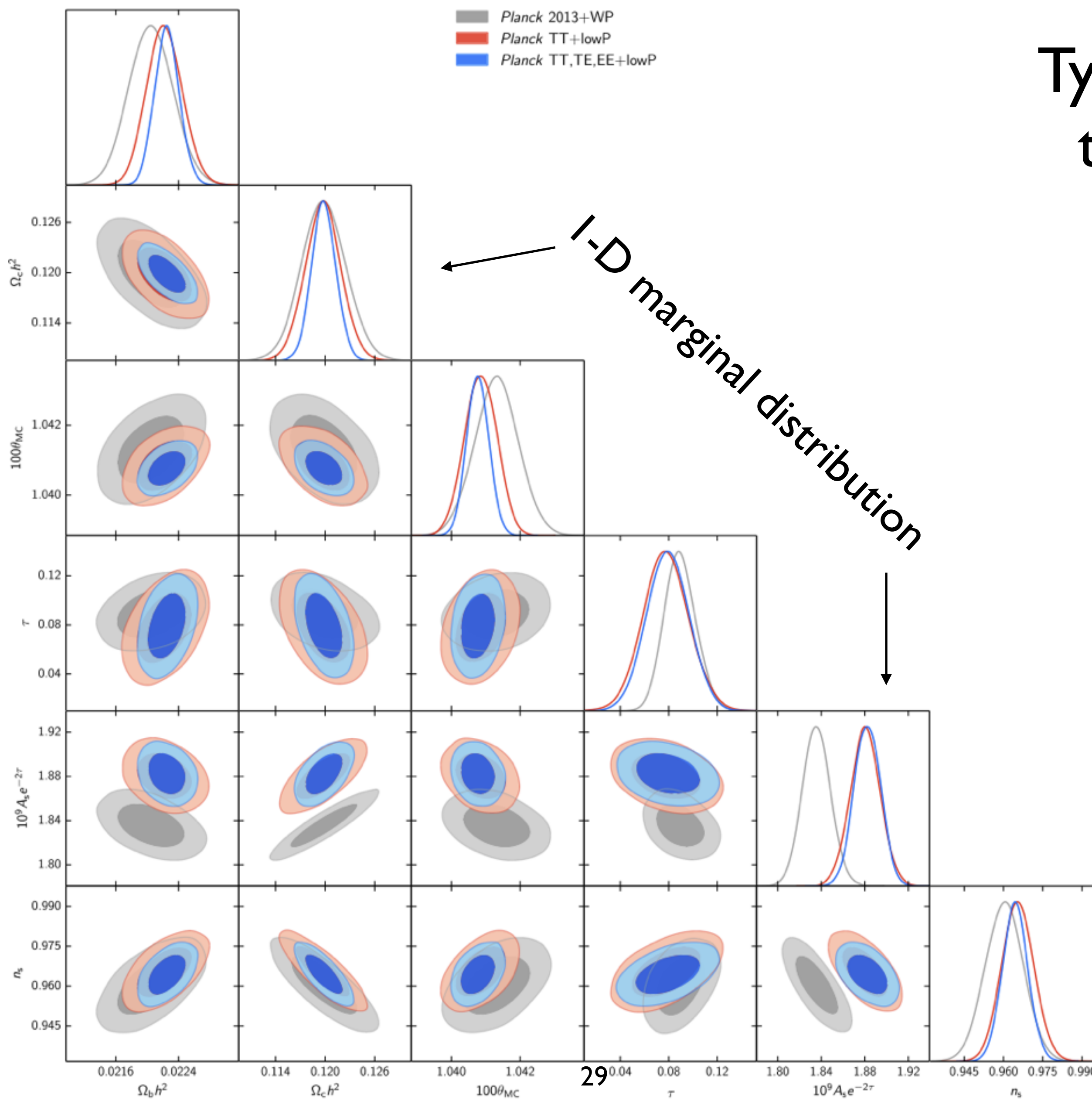
➔ rejection criterion based on $\mathcal{L}(\theta_i)$ and $\mathcal{L}(\theta_{i+1})$

Challenge: fast but accurate evaluation of $\mathcal{L}(\theta)$, low rejection rate

Cosmological parameter estimation

Typical analysis of the MC chains

2-D marginal distribution



Planck XI (2015)

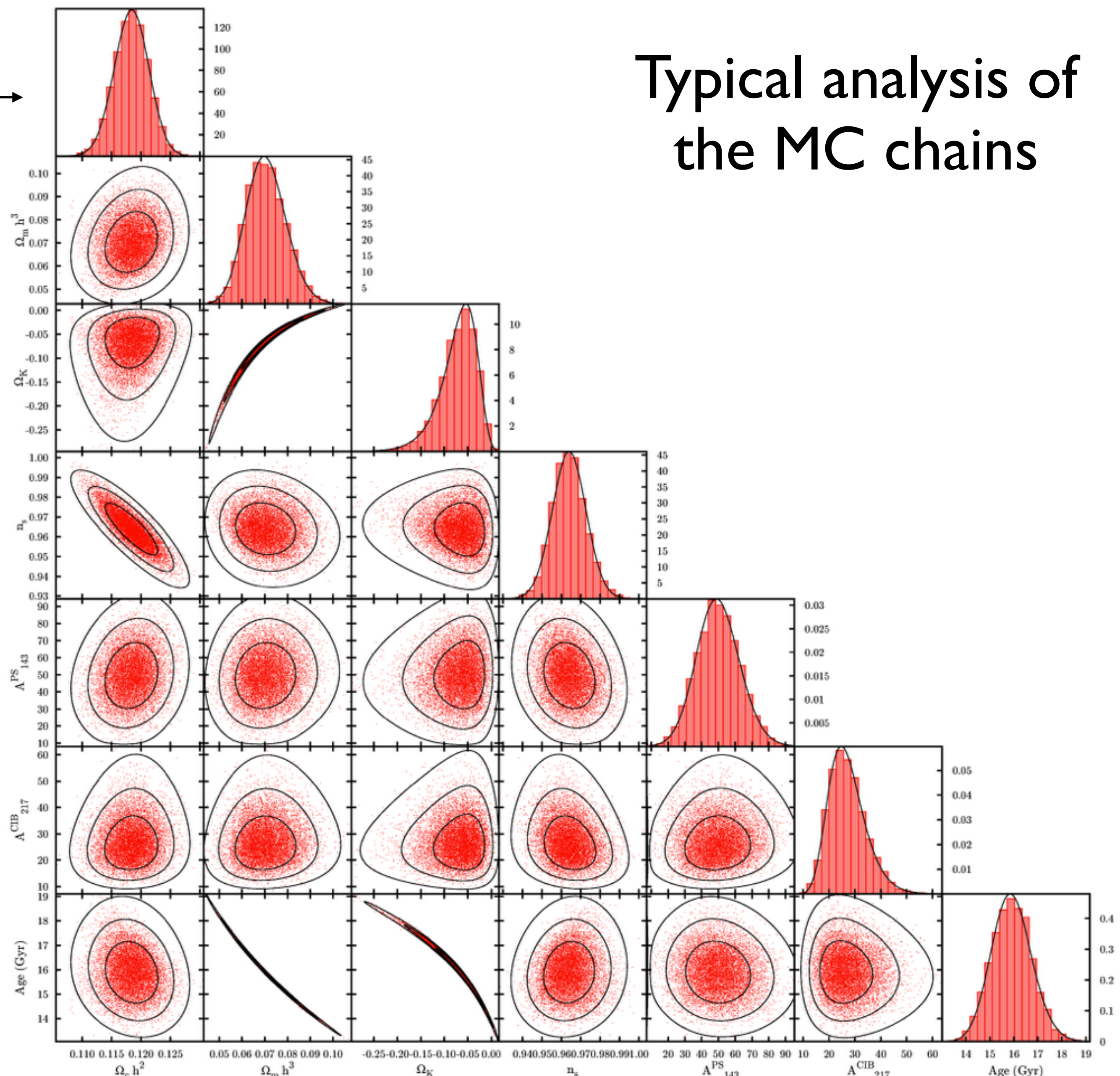
1-D marginal distribution



2-D marginal distribution

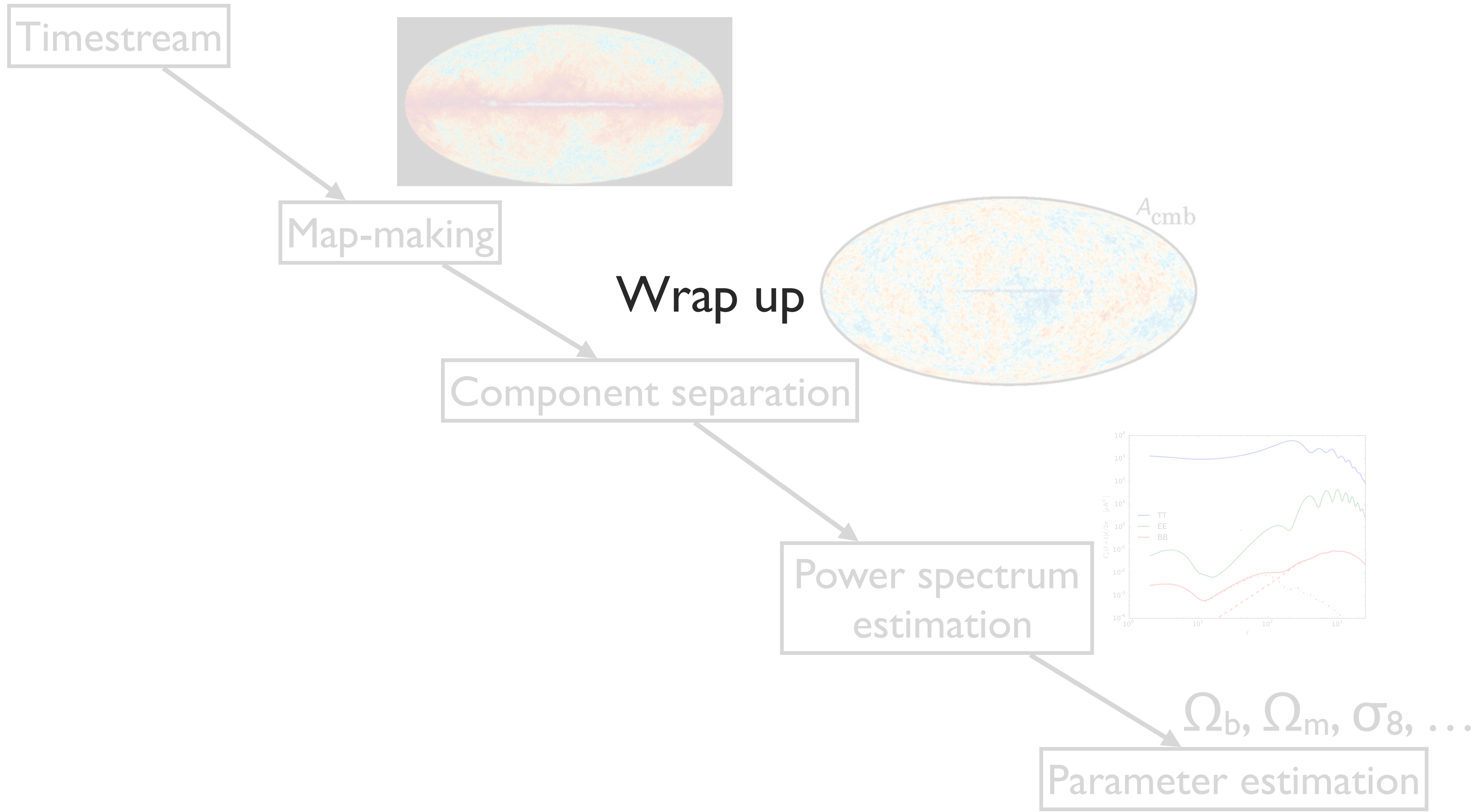


Typical analysis of the MC chains



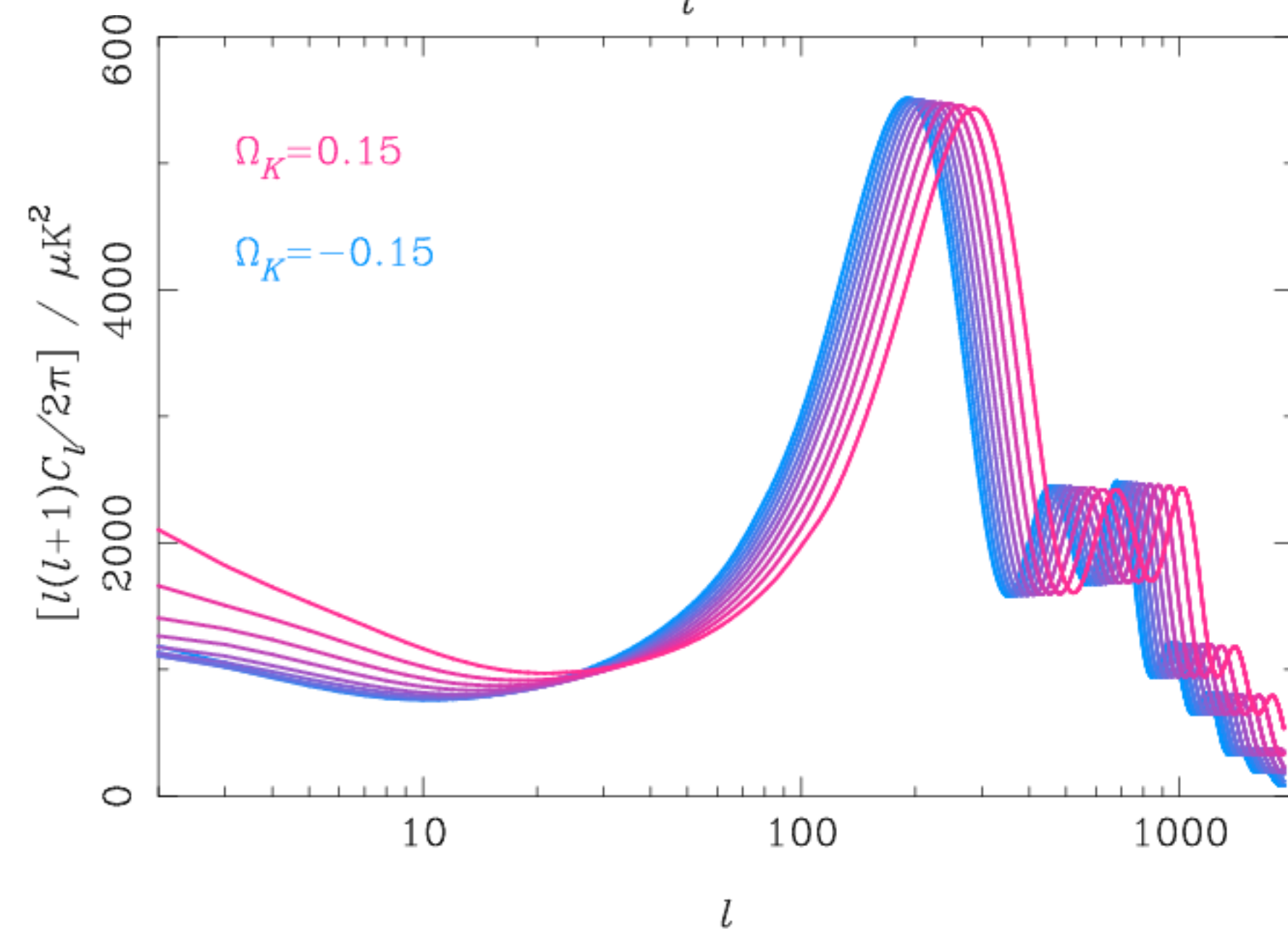
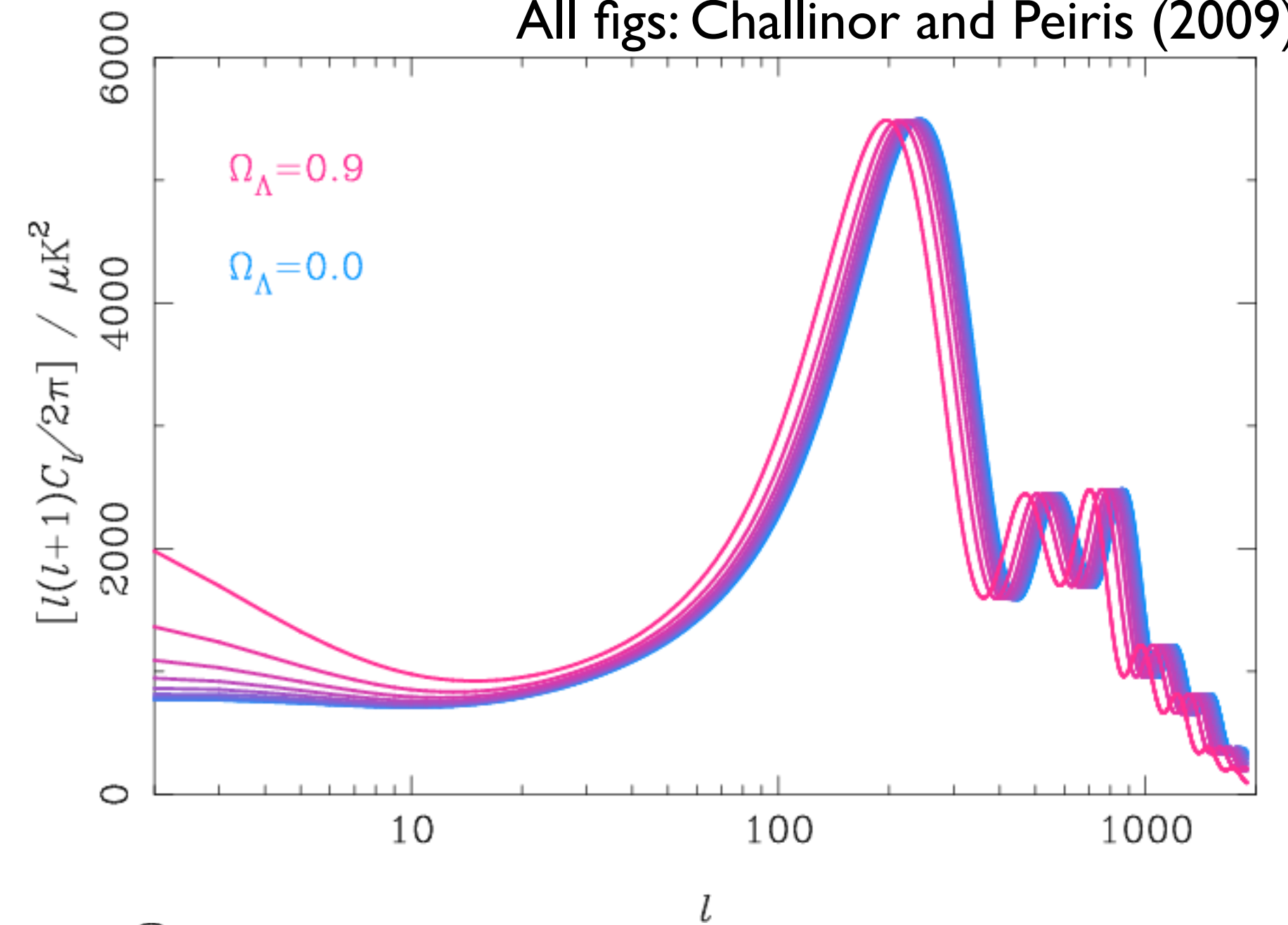
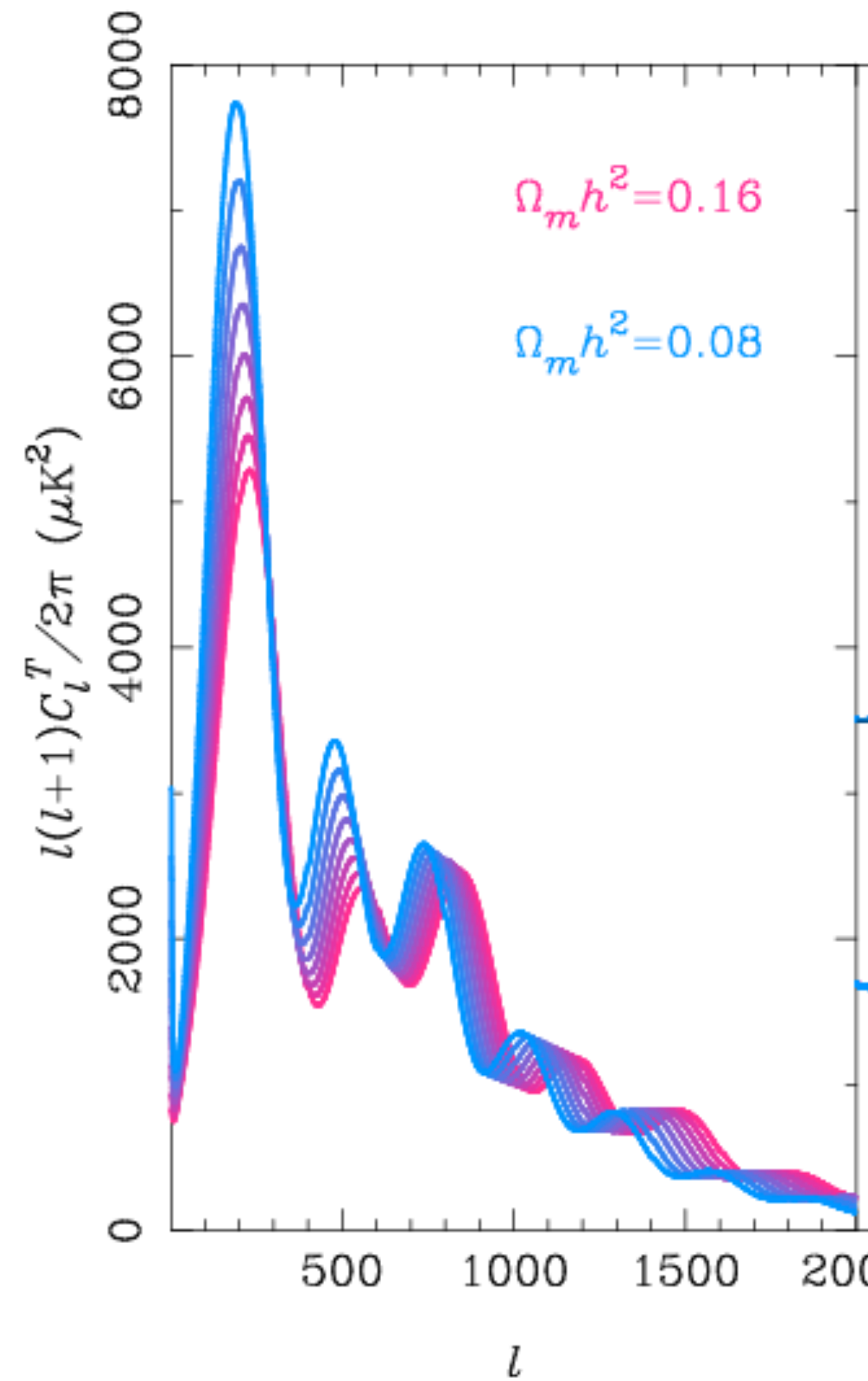
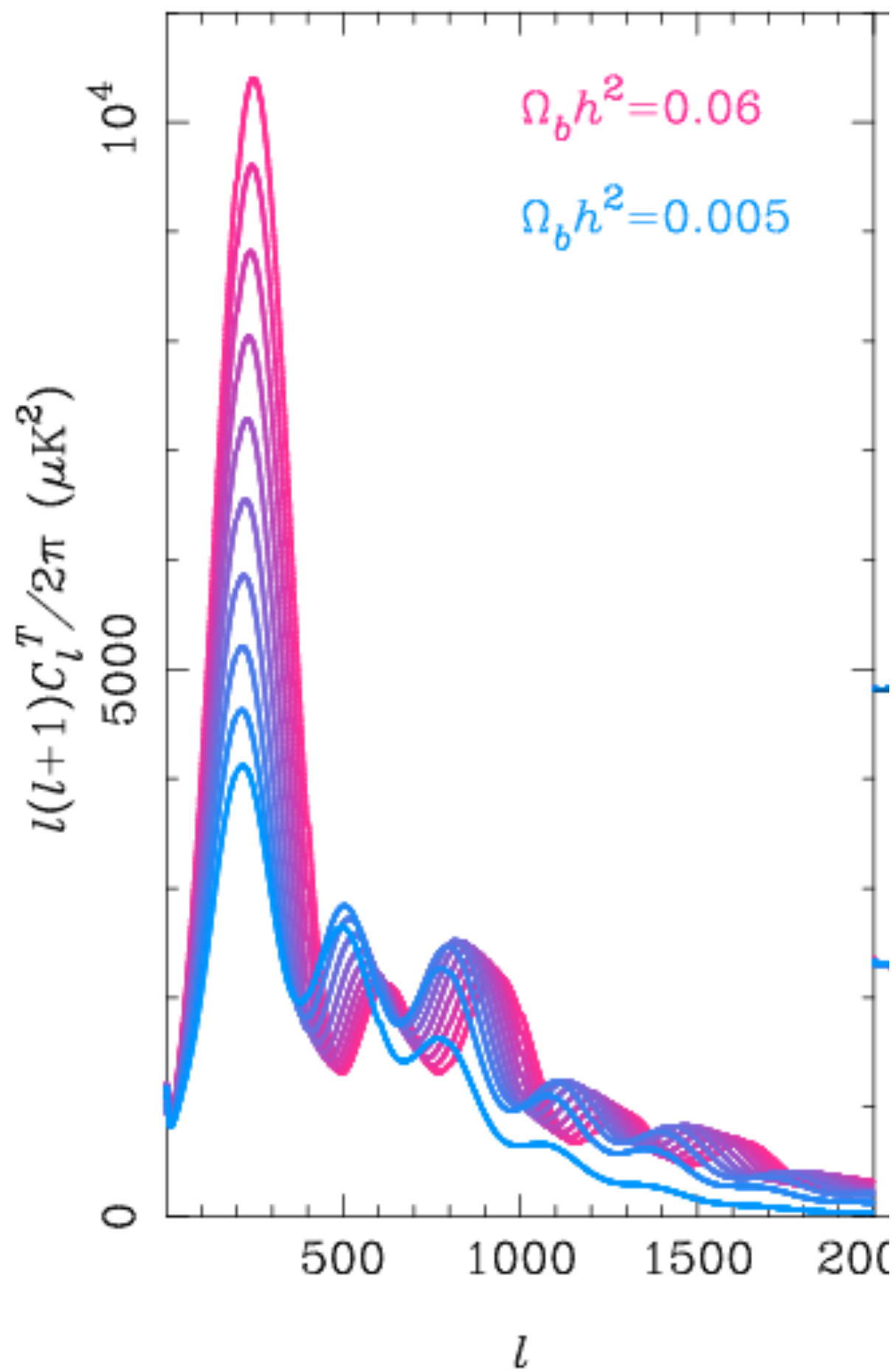
Schuhmann et al. (2016)

Note: actually in this example the contours are not derived from the points



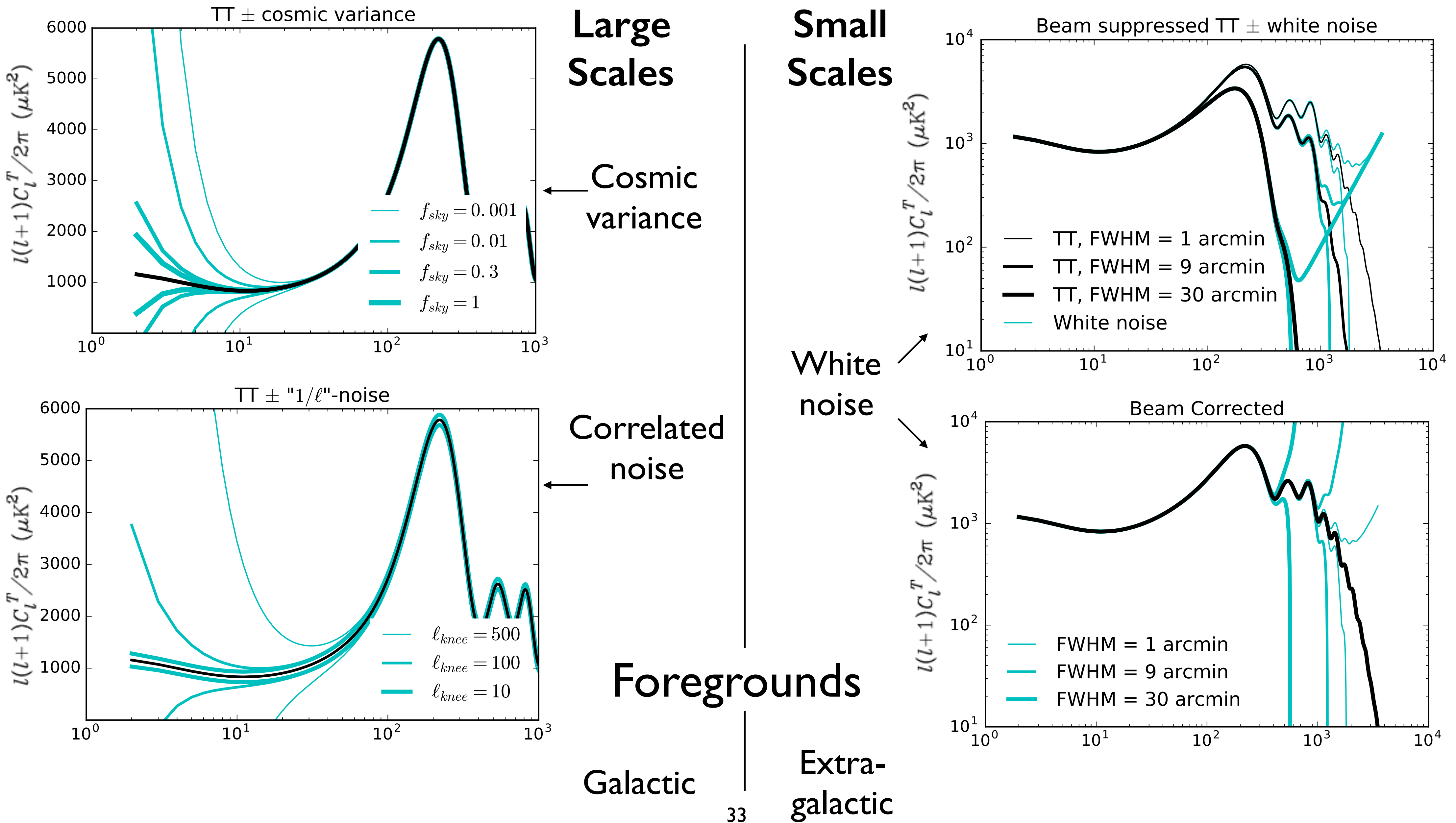
Recap: amazing physics with the CMB angular power spectrum

All figs: Challinor and Peiris (2009)



Accurately measure crucial cosmological parameters

Recap: angular power spectrum main uncertainties



CMB science is much more than its power spectrum

- Sunyaev-Zeldovich effect
- Lensing
- Cross-correlations
- Spectral distortions
- Non gaussianities
- l.o.s integrated effects (e.g., cosmic birefringence)
- ...

Far infrared and microwave observations are not only CMB

- Cosmic infrared background
- Synchrotron
- Interstellar medium
- Galactic magnetic field
- ...

CMB data analysis (and instrumentation) is much more than the overview proposed

The SISSA group is at the forefront of the CMB effort, with POLARBEAR/Simons Array.

- **POLARBEAR**

- Lensing reconstruction Phys. Rev. Lett. 112, 131302 (2014); Phys. Rev. Lett. 112, 131302 (2014)
- BB spectrum Astrophysical J. 794, 171 (2014)
- Cosmic birefringence Phys. Rev. D 92, 123509 (2015)

- **POLARBEAR2 (Summer 2017)**

- new telescope and receiver
 - 7,588 detectors
 - Multichroic pixels (95/150 GHz)

- **Simons Array (Early 2018)**

new telescopes, 2 new PB2-like receivers

- 22,764 detectors
- 95/150/220 GHz channel



$$\sigma(r = 0.1) = \frac{6 \cdot 10^{-3}}{(4 \cdot 10^{-3})}$$

$$\sigma(\Sigma m_\nu) = \frac{40 \text{ meV}}{(19 \text{ meV})}$$

Combined combined with Planck and C-Bass with DESI BAO

- **Simons Observatory**

